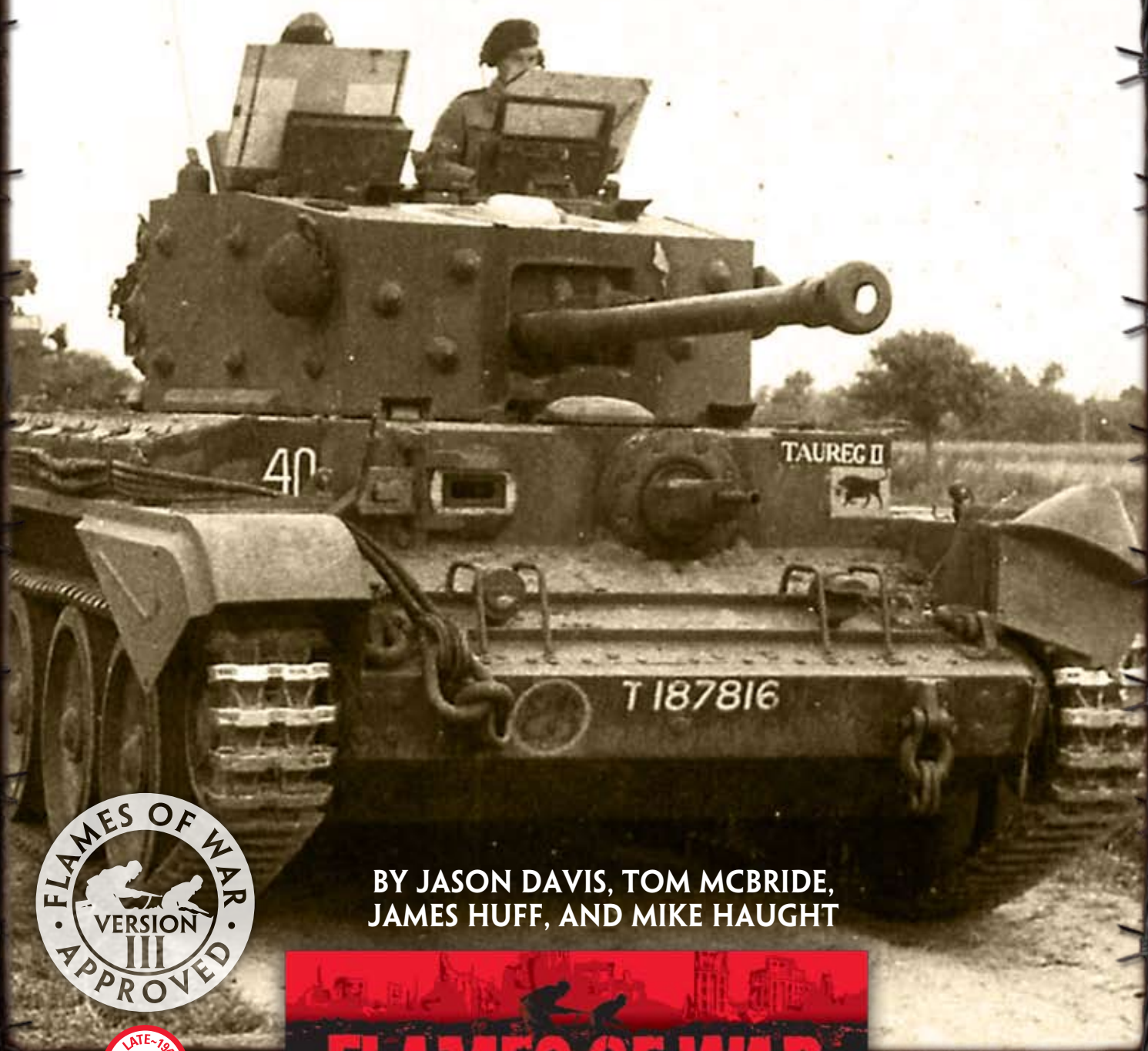


TAURUS PURSUANT

OFFICIAL BRIEFING

THE 11TH ARMoured DIVISION
DURING OPERATION MARKET GARDEN, SEPTEMBER 1944



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FLAMES OF WAR
THE WORLD WAR II MINIATURES GAME

THE BLACK BULL

THE 11TH ARMoured DIVISION IN MARKET GARDEN

The 11th Armoured Division was widely recognized as one of the best British armoured divisions in the Second World War. Commanded by the desert legend Pip Roberts, 11th Armoured was a flashing rapier that cut into the heart of German defences in many battles including Goodwood, Epsom, Market Garden, the Battle of the Bulge, and more.

FORMATION AND TRAINING

The 11th Armoured was formed in 1941 under the command of Major General Hobart, who had been recalled from the Middle East where he had formed and trained the famous 7th Armoured Division. General Hobart had led the first battalion of tanks ever raised and was known to be an expert in armoured warfare, with a particular skill in training in combined arms cooperation. He chose the 11th Armoured's famous emblem of a charging bull from his own family crest.

The 11th was among those created in response to the success and near mythical prowess of the German Panzer divisions. The British High Command had resolved to create their own armoured forces that contained enough supporting arms that they were capable of near self-sufficiency on the battlefield, but also capable of the type of rapid advances that had won the Germans such success in their conquest of Europe.

In December 1943, Major General 'Pip' Roberts was appointed as the 11th Armoured's commanding officer. A Captain at the start of the war, Roberts had ascended the ranks to become the youngest Major General in the British Army and, like Hobart, he was an expert in armoured warfare.

ORGANISATION

The armoured divisions, though still training in England, regularly changed their organisation and equipment as battlefield lessons were learnt and as technology improved. The 11th Armoured's organisation evolved into one Infantry Brigade (the 159th, consisting of three infantry battalions) and one Armoured Brigade (the 29th, consisting of three armoured battalions and a motorised infantry battalion). In 1943, the division's armoured car regiment was removed and placed directly under corps control. In their place, the division was given an armoured reconnaissance regiment, the 2nd Northamptonshire Yeomanry, which was organised on practically identical lines to the armoured regiments, but equipped with British Cromwell tanks rather than American-made Shermans.

The infantry brigade was also strengthened by the addition of a sub-unit designed to support their battalions and increase their firepower. This was the 2nd Independent Machine-gun Company of the Royal Northumberland Fusiliers, armed with Vickers machine-guns and 4.2" heavy mortars.

Changes were also regularly made to the division's equipment. Tanks and other vehicles received regular upgrades but significant advances were made with the addition of motorised anti-tank guns (M10s) and self-propelled artillery (Sextons), which greatly increased the division's mobility and striking power.

NORMANDY

During Normandy, the 11th Armoured participated in three major offensive operations in which it demonstrated the strength of its training and its versatility, but only when allowed to effectively use its combined arms. The division's first real bleeding occurred in Operation Epsom in late June, a disorganised thrust south of Caen intended to unseat the Germans in the important city. Although it did not achieve this goal, the division gave a good account of itself.

The division's next major battle was Operation Goodwood, a massive armoured advance intended to break the back of the German defences to the north of Caen. This goal was not achieved, and the 29th Brigade suffered heavy losses of tanks during the battle, particularly to well-sited German anti-tank guns. However, the advance cost the Germans significantly and it created opportunities for the subsequent breakouts.

Goodwood was followed by Operation Bluecoat, which was designed to support the American breakout at Saint-Lô. Operating in combined arms battle groups for the first time, the division out-paced the supporting Guards and 7th Armoured Divisions, and drove a significant salient into the German defences near Vire. However, the 2nd Northamptonshire Yeomanry suffered critical losses and were replaced by the 15th/19th King's Royal Hussars in mid-August.

AMIENS AND ANTWERP

Following the collapse of the German army around Falaise, 11th Armoured Division was transferred to XXX Corps, under General Horrocks, who was an old desert campaigner like Pip Roberts. Together they formed a plan for the division, supported by armoured cars of the Inns of Court Regiment, to advance upon the retreating German army with all possible speed. The advance covered a stunning 230 miles in six days, from the River Seine at Vernon to Antwerp.

Following the capture of Amiens, the division captured the city of Antwerp in a textbook operation which is regarded as one of its greatest successes. However the failure to immediately press on and secure the nearby port was to prove extremely costly to the Allies in the coming months.


MARKET GARDEN

Operation Market Garden was a combined operation to capture a narrow corridor into Germany by seizing strategic Dutch bridges using airborne troops and securing a land route into Germany with armoured troops. The ambitious plan was to force the Allies through a narrow corridor almost 60 miles (96km) deep with exposed flanks on both sides of the corridor. The corridor would be extremely vulnerable to attack from both sides. The right flank was the most dangerous, as the Germans could quickly bring reinforcements on the railway line directly from Germany. General Montgomery ordered the VIII Corps to guard the right flank and spearheading that mission was the corps' own 11th Armoured Division. The 3rd Division would follow to secure the ground with its infantry behind the 11th Armoured's advance.




NETHERLANDS

GENERAL KEY

 Objective Bridges

Rhine River

Waal River

Maas River

Aa River

Wilhelmina Canal


GERMANY

KG WALTHER

KG CHILL

GDS

XXX


BELGIUM

1AB
Wolfheze
Heelsum

1AB
Oosterbeek

9. SS-PANZER DIV

10. SS-PANZER DIV

ARNHEM

ARMY GROUP B HQ
MODEL

Renkum
Heyeadorp
Heteren
Driel

POL

Valburg

Weurt

SS-KG FULING

NIJMEGEN

Beek-Ubergen

508/505

Hernen

Alverna

Hatert

Berg En Dal

Wylter

II. FALLSCHIRMKORPS

Kleve

3 FJD

Nederasselt

Overasselt

504

505

Groesbeek

Horst

Breedeweg

Cuuk

Mook

Heumen

Molengoek

Malden

Grave

506

327 GLIDER

Uden

501

Veghel

502/506

18 FLAK BDE

Erp

Volkel

Koevering

St. Oedenrode

Best

Bort

Nederwetten

Nuenen

507

107 PZ

Helmond

Gemert

502

506

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US 82 ND AIRBORNE DIVISION		US 101 ST AIRBORNE DIVISION	
	504 th Parachute Infantry Regiment		501 st Parachute Infantry Regiment
	505 th Parachute Infantry Regiment		502 nd Parachute Infantry Regiment
	508 th Parachute Infantry Regiment		506 th Parachute Infantry Regiment
	325 th Glider Infantry Regiment		327 th Glider Infantry Regiment
	307 th Airborne Engineer Battalion		326 th Airborne Engineer Battalion
BRITISH UNITS		GERMAN UNITS	
	Guards Armoured Division		KG=Kampfgruppe.
	XXX (30 th) Corps		PZ=Panzer Brigade.
	1 st Airborne Division (British and Polish)		ID=Infantry Division
			3. Fallschirmjäger Division
			6. Fallschirmjäger Regiment



A DELAYED START

The 11th Armoured Division, minus the 15th/19th King's Royal Hussars who were supporting XXX Corps, commenced its advance across the Escaut Canal at Lille-St-Hubert. It had orders to clear the enemy forces east of Eindhoven and Grave, but due to some delays they were too late to offer any immediate protection to the Airborne corridor.

Meanwhile as the 11th waited impatiently for the bridge to be completed, the German 107. *Panzerbrigade* (107th Panzer Brigade) had unloaded 36 Panther tanks at Venlo station, and advanced west to Helmond. The following day, their first Panzer battalion was fully operational and set out from Helmond on its mission to destroy the bridge at Son just north of Eindhoven.

FIRST BRUSH WITH THE 107TH

On 21 September, the 29 Armoured Brigade continued their advance north. At 1600 hrs their advance elements were able to make contact with the American 101st Airborne Division at Nuenen where the 23 Hussars intercepted eight Panthers from the 107th Panzer Brigade. The Germans had been on their way to launch another attack on the battered 101st Airborne forces defending the narrow corridor. The 23 Hussars' Shermans managed to destroy three Panthers and forced the Germans to withdraw to Helmond. Although the first skirmish between the 11th Armoured Division and 107th Panzer Brigade was a limited engagement, the right flank of Operation Market Garden was now in operation, and that the Germans would have to deal with another advance from the south, which significantly curtailed their attacks against the highway in the area.

ZUID-WILLEMS CANAL

The Zuid-Willems Canal was a formidable obstacle which ran diagonally across the line of the 11th Armoured's advance. After the Inns of Court reported that the Germans had blown all bridges across it, Major-General Roberts decided to use 159 Brigade to force a crossing at Someren Lock, located between the towns of Someren and Asten.

At 1930 hrs on 23 September, two infantry companies crossed the canal on assault boats. By 2100 hrs, all three of the companies were across and they had established a bridgehead in the darkness, supported by 25 pdr artillery of the Ayreshire Yeomanry. The Royal Engineers commenced building a Bailey bridge across the canal, aided by a searchlight battery.

At 0200 hrs, the Germans launched a fierce counter attack. In darkness, small parties of the Herefordshire Regiment engaged in hand-to-hand fighting with probing German patrols. They took heavy losses and were slowly forced back to the bridge itself. A stream of casualties started to flow back across the canal and past the waiting tanks of 11th. It seemed the bridge might not be completed before the infantry was completely overrun.

Lieutenant R. S. Jackson, of The King's Shropshire Light Infantry saw the unfolding crisis and acting on his initiative, gathered up scattered groups of the surviving men of the Herefordshire Regiment and mounted a strong defence. Although the Hereford's casualties were high, by daylight the small bridgehead was still intact and General Roberts pressed home his attack.

THE ATTACK ON ASTEN

Following an initial barrage of artillery, the tanks of the 2nd Fife and Forfar Yeomanry led a charge over the bridge in a desperate rush for Asten. The first troop across was knocked out and the crews machine gunned down as they fled their burning tanks, but the follow up Sherman tanks, together with infantry and universal carriers of the King's Shropshire Light Infantry, pressed forwards toward the town. Under heavy fire they slowly forced the Germans back and entered the town, going through each building from the rear and driving the enemy into the streets where they met the merciless supporting tanks. 159 Infantry Brigade had finally secured a vital crossing point over the Zuid-Willems Canal.

DEURNE AND HELMOND

On 23 September, the 159 Infantry Brigade was forced to defend Asten against a series of determined counter attacks. Meanwhile, on the other side of the canal, the 29 Armoured Brigade



cleared the western approaches to Helmond. The following day, the 3rd Royal Tank Regiment cut the Venlo-Helmond railway line near Liesel and Deurne, despite resistance from a few remaining Panthers of 107th Brigade which was forced to withdraw from Helmond back to the Maas river.

On 25 September, the 159 Infantry Brigade reached Gemert, where the men of the King's Shropshire Light Infantry discovered four hastily abandoned Panthers. The town of Helmond had been almost completely outflanked by 11th Armoured and it was taken with little resistance.

AFTER MARKET GARDEN

The division spent a further two long months securing the front along the Maas River, to the onset of a bitterly cold winter. While the 159 Infantry Brigade held the line, 29 Armoured Brigade withdrew to rearm with the new Comet tank. However, their training was interrupted by the German attack on the Ardennes Forest, forcing them to charge back to the front in barely serviceable Shermans to secure Brussels and Antwerp.

By spring, the division completed their transition to Comets. Using the new tanks' combination of firepower and mobility, the division thrust in to the German frontier, breaching the Teutoburgerwald, liberating the Bergen-Belsen concentration camp, and ending up capturing Admiral Donitz and the Flensburg Government on 23 May 1945.

THE 11TH ARMoured IN FLAMES OF WAR

The 11th Armoured Division set the benchmark for all British armoured divisions in northwest Europe. All companies from the 11th Armoured Division use all the British special rules found in the *Flames Of War* rulebook in addition to any of those that might be found in the following individual company briefings.

THE 11TH ARMoured DIVISION IN HOLLAND

29 ARMoured BRIGADE

23RD HUSSARS REGIMENT



Equipped with Sherman Tanks

3RD ROYAL TANK REGIMENT



Equipped with Sherman Tanks

2ND FIFE & FOFAR YEOMANRY



Equipped with Sherman Tanks

8TH MOTOR BATTALION, THE RIFLE BRIGADE



Motorised Infantry

159 INFANTRY BRIGADE

4TH BATTALION, KING'S SHROPSHIRE LIGHT INFANTRY



Lorried Infantry

3RD BATTALION, MONMOUTHSHIRE REGIMENT



Lorried Infantry

1ST BATTALION, HEREFORDSHIRE REGIMENT



Lorried Infantry

2ND MG COMPANY, ROYAL NORTHUMBERLAND FUSILIERS



Equipped with Vickers HMGs

DIVISIONAL SUPPORT

INNS OF COURT REGIMENT



Equipped with Daimler armoured cars

15TH/19TH KINGS ROYAL HUSSARS



Equipped with Cromwell tanks

13TH FIELD REGIMENT, ROYAL ARTILLERY (HAC)



Equipped with Sextons

151ST AYRESHIRE YEOMANRY, ROYAL ARTILLERY



Equipped with 25pdr guns

75TH ANTI-TANK REGIMENT, ROYAL ARTILLERY



Equipped with M10C 17 pdr and towed guns

ARMoured SQUADRON

(TANK COMPANY)

HEADQUARTERS

HEADQUARTERS



Armoured Squadron HQ

You must field one platoon from each box shaded black and may field one platoon from each box shaded grey.

COMBAT PLATOONS

ARMOUR



Armoured Platoon

ARMOUR



Armoured Platoon

ARMOUR



Armoured Platoon

ARMOUR



Armoured Platoon



ALLIED PLATOONS

American Platoons in your force are Allies and follow the Allies rules on page 70 of the rulebook.

WEAPONS PLT

RECONNAISSANCE



Recce Patrol

BRIGADE SUPPORT PLATOONS

INFANTRY



Pioneer Platoon

INFANTRY



Motor Platoon

Rifle Platoon

INFANTRY



Motor Platoon

Rifle Platoon

RECONNAISSANCE



Scout Platoon

DIVISIONAL SUPPORT PLATOONS

ARMoured



Anti-tank Platoon (SP), Royal Artillery

INFANTRY



Parachute Rifle Platoon

RECONNAISSANCE



Armoured Car Platoon

ARTILLERY



Field Battery (SP), Royal Artillery

Field Battery, Royal Artillery

ARTILLERY



Field Battery (SP), Royal Artillery

Medium Battery, Royal Artillery

Heavy Mortar Platoon

ANTI-AIRCRAFT



Light Anti-aircraft Platoon

AIRCRAFT



Air Support

AOP



Air Observation Post



MOTIVATION	SKILL
RELUCTANT	CONSCRIPT
CONFIDENT	TRAINED
FEARLESS	VETERAN

MOTIVATION AND SKILL

The tank squadrons of the 29th Armoured Brigade have fought their way through France and Belgium and they have shown up a few more experienced divisions along the way! An Armoured Squadron is rated **Confident Veteran**.

HEADQUARTERS

ARMoured SQUADRON HQ

HEADQUARTERS

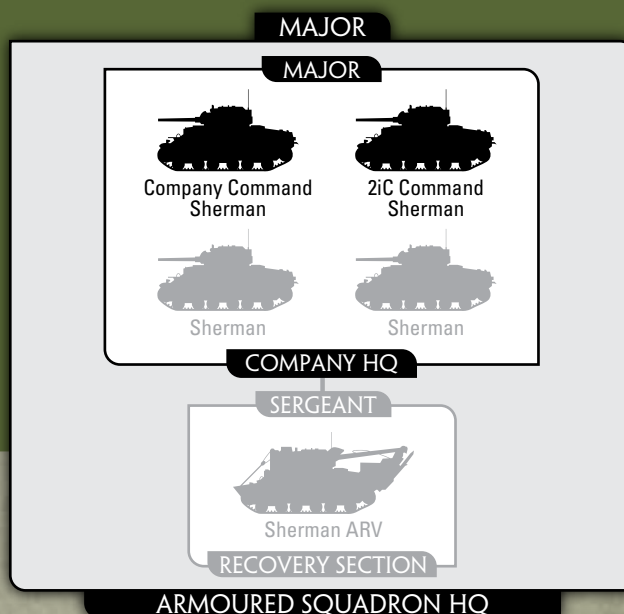
2 Sherman V

175 points

OPTIONS

- Add up to two additional Sherman V tanks for +85 points per tank.
- Add Sherman ARV recovery vehicle for +10 points.
- Arm either or both Company Command or 2iC Command Sherman tanks with a .50 cal AA MG for +5 points per tank.
- Equip the 2iC Command Sherman with a dozer blade for +5 points.

The Armoured Squadrons are relied upon to get the job done against German resistance. Their ever reliable Sherman tanks are up to the job, even though they are facing off against Panthers!



COMBAT PLATOONS

ARMoured PLATOON

PLATOON

2 Sherman V and 2 Firefly VC

380 points

3 Sherman V and 1 Firefly VC

365 points

2 Sherman V and 1 Firefly VC

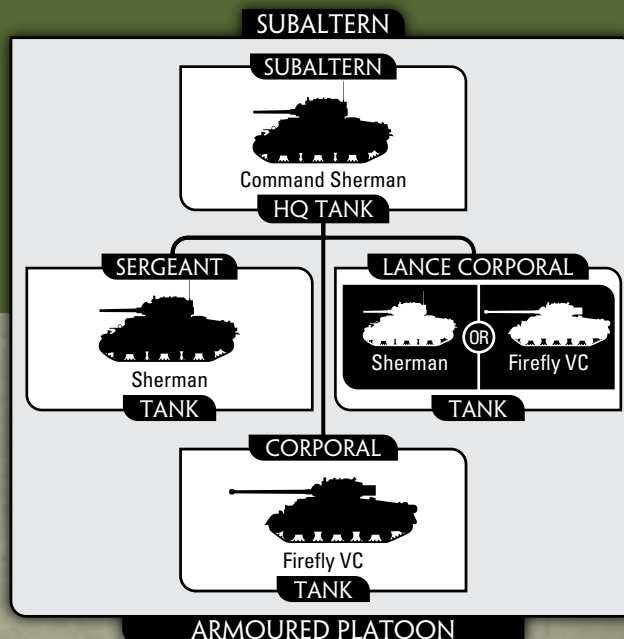
275 points

OPTION

- Arm up to one tank with a .50 cal AA MG for +5 points.

The Shermans of the 29 Armoured Brigade provide the main striking power of our division. All three regiments served with us throughout the Normandy campaign and now have extensive battle experience.

The fresh faced chaps who landed in France just a few months ago have developed in to grizzled veterans ready to deliver the final blow to Hitler's war machine.





WEAPONS PLATOONS

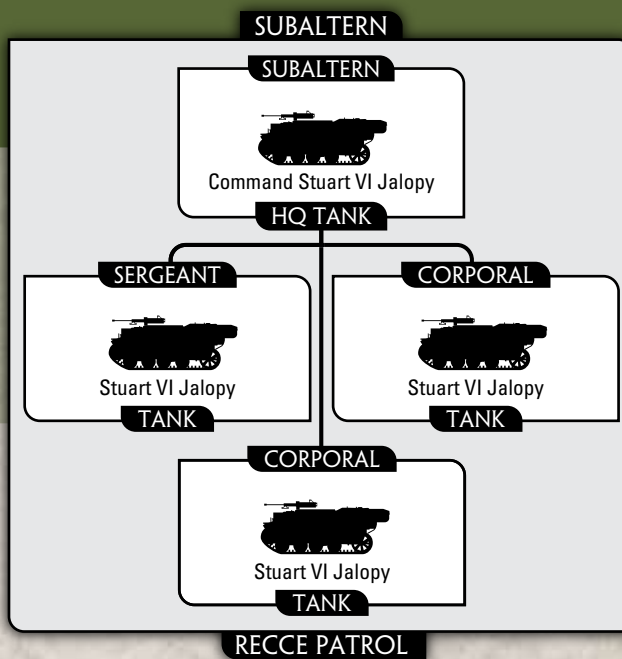
RECCE PATROL

PLATOON

4 Stuart VI Jalopy	175 points
3 Stuart VI Jalopy	130 points

Recce Patrols are Reconnaissance Platoons

The Stuart's 37mm cannons lack the penetrating power to defeat heavy German Panzers. As such, over the summer, we removed the turrets from all our light tanks. This has significantly reduced their profile and decreased their ground pressure, making them more effective recce vehicles.



THE 15TH/19TH KING'S ROYAL HUSSARS

Upon the declaration of war in 1939, the 15th/19th King's Royal Hussars (15/19 KHR) set sail for France. Once on the continent, the Hussars settled in to positions around Bethune. There they trained until 10 May 1940, when the Germans crossed the Belgian and Dutch frontier. The Hussars rushed to forward defensive positions in and around Louvain.

As the Allied front collapsed, the Hussars were ordered to take up new positions west of Brussels and hold Assche at any cost so the 4th Division could establish a new line of defence 15 miles (24km) to the west. Just as 15/19 KHR arrived at the town on 18 May, all three of its squadrons were simultaneously attacked by German combined arms. Heavy fighting ensued and the Hussars were encircled, but they valiantly struggled on, buying time for the retreating 4th Division.

For the remainder of the month, 15/19 KHR used their dwindling armoured vehicles to cover the withdrawal to Dunkirk and eventually were forced to march as infantry until their own evacuation on 30 May.

BACK TO THE FIGHT

On August 13, 1944, 15/19 KHR was ordered to embark for France as quickly as possible to replace the shattered 2nd Northamptonshire Yeomanry. Upon landing in France they drew Cromwells and Challengers from the 2nd Armoured Reinforcement Group, then dashed forward to replace their fellow tankers during the night of 17 August. They spent

the next week fighting light skirmishes around Flers and Argentan as the 11th Armoured Division completed its operations in the Falaise Pocket.

The division then fell back and took some much needed rest, but the 15/19 KHR, one of the few fresh British armoured regiments in the area, continued in support of 43rd Wessex Division's assault across the Seine at Veron.

On the far side of the river the German 49th Infantry Division occupied the heights and an ancient Roman fortress. As the Wessex infantry boarded assault boats, the Hussars took up positions along the bank. From there they let loose a barrage of fire, pinning down the defending Germans, and allowing the Wessex to row across in relative safety. Once the Wessex secured the far bank, one troop of C Squadron sailed across the river on hastily constructed rafts, then scaled the heights to dominate the valley below. Seizing this position allowed the engineers to complete their bridge work without enemy harassment and in turn the whole of 30 Corps to cross the Seine.

Upon rejoining 11th Armoured Division, the Hussars took up rear and flank guard positions for the dash to Antwerp. As the 29 Armoured Brigade led the charge, 15/19 KHR engaged pockets of German resistance, and thus were the last members of the division to reach the city. By the time they arrived, the 159 Infantry Brigade had already secured the almost entirely intact docks.



For the next two weeks the regiment continued operations between Antwerp and Brussels, passing through Assche on 4 September, the site of their epic battle four years earlier.

As the Allies prepared for the coming attack into Holland, the 15/19 KHR was detached to support the 32 Guards Infantry Brigade at the de Groot bridge, allowing the 5 Guards Armoured Brigade to fall back to prepare for their famous charge up Hell's Highway.

For the next several days the Germans made many attempts to push the force back across the Meuse-Escaut Canal. With little room to manoeuvre, the Hussars broke in to small troop sized battle groups to help the Guards repel the Germans until they were relieved by 50th Division.

VALKENSWAARD

On 17 September, the 15/19 KHR began their Market Garden operations by pushing through the dense woods astride the main road north to Eindhoven in support of 50th Division, covering Guards Armoured Division's flanks. Extensive minefields, determined German opposition, and the heavy traffic along the road slowed the Allied advance, but the Hussars managed to reach Hoek by last light and Valkenswaard the following day.

EINDHOVEN

On 19 September, the 15/19 KHR pushed further up the road to Eindhoven. There A Squadron joined members of the Royals under the command of Colonel Sink's 506th Parachute Infantry Regiment of the US 101st Airborne Division. A company of paratroopers and the squadron, deployed west of Heike to protect his flank. From there the squadron broke in to smaller forces.

A troop of tanks and a scout car, under command of Captain Weatherby was ordered northwest to the Wilhelmina Canal bridge. 'Weatherbyforce' dashed up the road capturing ten Germans and forcing another forty to swim the canal into B Squadron's line on the north bank where they were captured. The next day the force moved to Nederwetten where Panthers, sent from the Rhineland to reinforce the front, were spotted moving through the forest. Firing from town, the Hussars destroyed two tanks and forced the others to withdraw.

Meanwhile, Captain Pearson was sent east to Geldrop with two troops and a scout car in support of the Royals. From there they moved to Neunen in support of the Americans, but were forced back by an intense German counterattack and regrouped once again in Eindhoven.

The remainder of A Squadron held at Eindhoven under Captain Lutrell's command to protect the 506th's headquarters. As night fell on 19 September, an intense German air raid struck the city, shattering A Squadron's supply echelon. Through heroic effort, the force managed to move several lorries, filled with ammunition and petrol, to safety before they caught ablaze.

SON

The remainder of the regiment pushed on to Son where they fell under the direct command of 101st Airborne's Major General Maxwell Taylor. With the paratroopers fighting alongside, the Hussars advanced on the Wilhelmina Canal opposite Best, seized the bank and captured several anti-tank guns. From these positions, the Hussars pounded nearby German gun emplacements and rounded up five hundred enemy soldiers. The following day they withdrew to the Son bridge, thwarting an intended enemy attack on the bridge, thus securing the bridgehead.

On 20 September, B Squadron moved south of the canal, to repel infantry who were attempting to cut the supply line. As they took up positions, a Panther opened fire on them striking both the squadron commander and second in command. Fortunately, one of their Challengers rapidly responded destroying the enemy tank. Five additional Panthers fired upon them from a hull down position along the River Domel. C Squadron and a handful of American bazookamen, rushed in from the north flank destroying one of the tanks and forcing the Germans to fall back.

The following day, A Squadron rejoined the regiment to protect its eastern flank and by 22 September, the entire regiment returned to the Major General Roberts' command.

LIESEL AND HELMOND

After two days of enduring heavy shelling while supporting the Herefords from the west bank of the Zuid Willemst Canal at Someren, 15/19 KHR moved to Liesel on 24 September to protect the division's south-east flank during the assault on Deurne. A Squadron engaged a wall of '88' guns losing several tanks to the combination of gunfire and soft ground, but in return destroyed three of the guns and forced the defenders to withdraw under the cover of darkness.

The following day, the regiment was reinforced by infantry from the King's Own Scottish Borderers of 3rd Division, and together they cleared the remaining opposition in the area, but were unable to prevent the destruction of the bridge. Upon reaching Helmond they found the Germans had finally evacuated following the 29 Armoured Brigade's attack and thereby allowed the Hussars to enter the town to sound of cheering crowds as the citizens celebrated their liberation.

AFTER MARKET GARDEN

Throughout the remainder of 1944, the Hussars fought along the Maas River in support of 159 Brigade Group. They entered Germany in 1945 with the 11th Armoured Division, and were reequipped with Comet tanks late in March. For the next two months, they charged north to the Baltic ending up north of Kiel at the end of the war.

CAPTAIN GEOFFREY WALTER FOWNES LUTTRELL, MC

Having developed an impressive talent for accuracy with tank guns Captain Luttrell was selected as the 15th/19th King's Royal Hussars regimental gunnery officer and second in command of his squadron. His squadron spent their first few weeks in Europe facing light resistance on their way through northern France and Belgium.

As the majority of the regiment rested at in Londerzeel, Captain Luttrell took two troops to Hoboken where he rendezvoused with a resistance cell along the Scheldt. With targeting information provided by the resistance, Captain Luttrell's 'Goatforce' bombarded the opposing bank. As their shells hit a innocuous looking factory building, it exploded and burst in to flames as the rounds struck a hidden German petrol and ammunition dump, forcing the Huns to fall back from the river's edge and abandon the area.

On 14 September, at the Meuse-Escaut canal, Luttrell charged his Cromwell forward to aid a troop of his squadron that was taking heavy fire, had lost its troop leader, and had two more tanks with broken tracks. As shells and bullets rained around them, Captain Luttrell and his men repaired the damaged tanks and got back in the fight, inflicting heavy damage on the Germans before rejoining the rest of their squadron.

A few months later, Luttrell received a commendation for his actions near Kasteel and Broekhuizen in support of the 3rd Battalion, Monmouthshire Regiment. With all six of the regiment's Cromwell IV CS tanks under his command, Luttrell manoeuvred into position and opened fire with a constant barrage of high explosive and smoke rounds lasting several hours despite being subjected to intense counter battery fire. His bombardment allowed the infantry to advance and capture their objectives, liberating the area.

Finally on 2 April 1945, his squadron seized the pass to the Teutoburger Wald, a densely forested range of low mountains. With no support available from any other units, the squadron pressed on along the ridge battling both the terrain and intense German opposition. From his close support tank Luttrell let loose a hailstorm of howitzer fire, inflicting heavy casualties and pinning down the defenders while simultaneously directing the extraction of several bogged down tanks. His courage and daring under fire allowed his squadron to dislodge the Germans and seize the high ground.

For his actions throughout the campaign, Captain Luttrell was awarded the Military Cross.

CHARACTERISTICS

Captain Luttrell is a Warrior mounted in a Command Cromwell VI CS tank and rated as **Confident Trained**. Luttrell is the Command team of Luttrell's Close Support Platoon.

Luttrell may join an Armoured Recce Squadron of the 15th/19th Hussars. An Armoured Recce Squadron including Luttrell may not purchase Cromwell VI CS tanks in the Armoured Recce Squadron HQ.

Luttrell's Command Cromwell VI CS with:

5 Cromwell VI CS	310 points
3 Cromwell VI CS	210 points
1 Cromwell VI CS	110 points



REGIMENTAL GUNNERY OFFICER

Captain Luttrell served as the Regimental Gunnery Officer of the 15th/19th Hussars throughout their deployment in Europe. In this role he was responsible for instructing the regiment in how to most effectively use their tank guns, a skill at which he excelled. In battle, the Hussars frequently concentrated their Cromwell VI CS tanks under his command forming a formidable artillery unit.

Any artillery bombardment that includes Luttrell may reroll its first attempt to Range In.

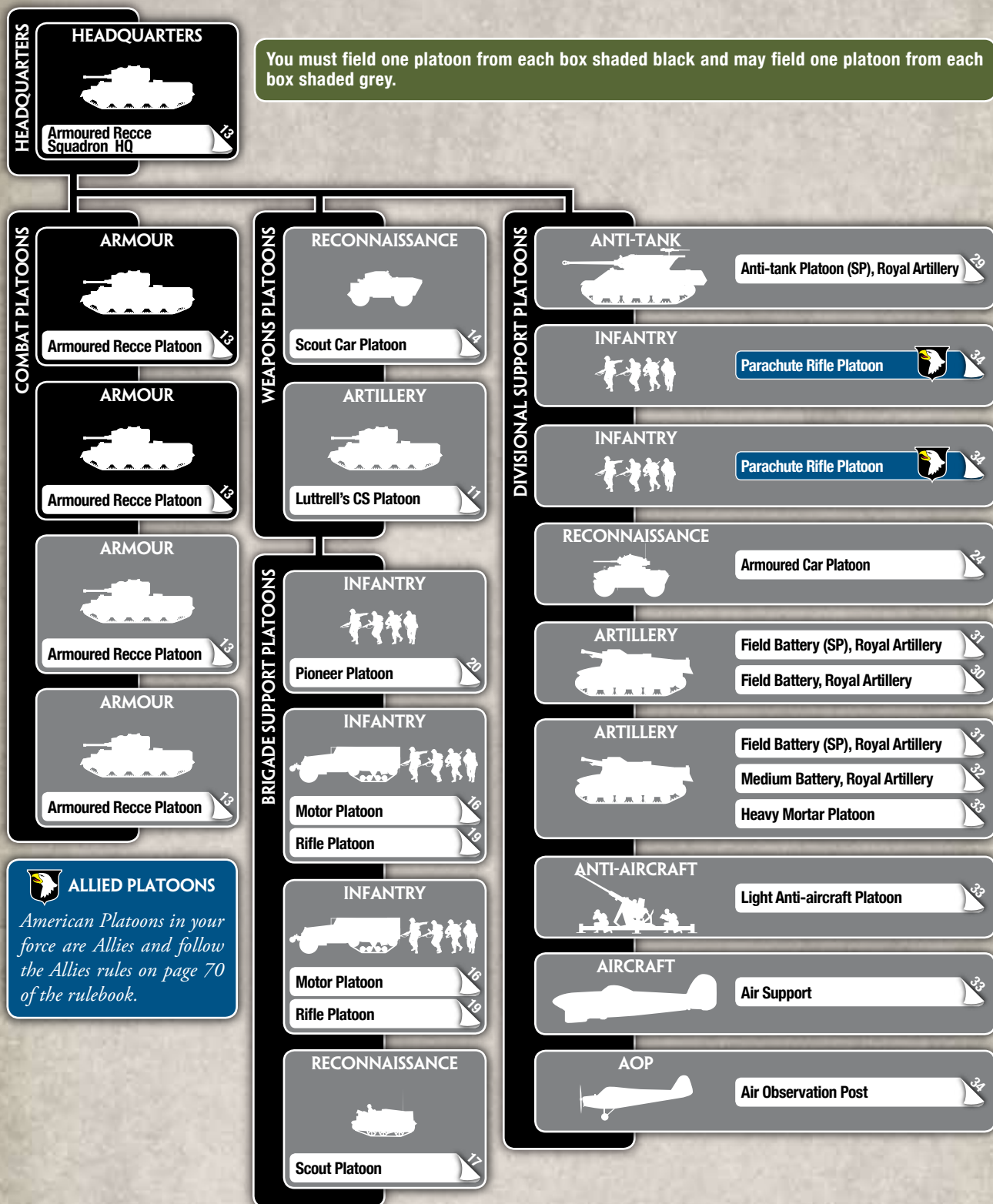
RECOVERY EXPERT

On several occasions Captain Luttrell lead rescue and recovery operations under intense enemy fire freeing Hussar's tanks and saving the lives of their crews.

Luttrell and any team in a platoon he is currently commanding may reroll failed attempts to free themselves from being Bogged Down.

ARMoured RECCE SQUADRON

(TANK COMPANY)





MOTIVATION	SKILL
RELUCTANT	CONSCRIPT
CONFIDENT	TRAINED
FEARLESS	VETERAN

MOTIVATION AND SKILL

The newly arrived 15/19th Hussars have a point to prove to their comrades in the division. They are keen to show that they have got what it takes, and their assignment to support the US 101st Airborne Division near Eindhoven gives them a great opportunity to prove their mettle.

An Armoured Recce Squadron from the 11th Armoured Division is rated **Confident Trained**.

HEADQUARTERS

ARMoured RECCE SQUADRON HQ

HEADQUARTERS

2 Cromwell IV

155 points

OPTIONS

- Add up to two additional Cromwell VI CS tanks for +50 points per tank.
- Add Cromwell ARV recovery vehicle for +10 points.

Teams in the Armoured Recce Squadron HQ and Armoured Recce Platoons are not Reconnaissance Platoons.

The 2nd Northamptonshire Yeomanry suffered great losses throughout Normandy, but developed valuable tactics for the Cromwell tanks which they passed on to the 15th /19th The Kings Royal Hussars

MAJOR

MAJOR

Company Command
Cromwell IV

2iC Command
Cromwell IV

Cromwell IV CS

Cromwell IV CS

COMPANY HQ

SERGEANT

Cromwell ARV

RECOVERY SECTION

ARMoured RECCE SQUADRON HQ

COMBAT PLATOONS

ARMoured RECCE PLATOON

PLATOON

3 Cromwell IV and 1 Challenger

335 points

2 Cromwell IV and 1 Challenger

260 points

3 Cromwell IV

230 points

Upon landing in France, our sabre squadrons drew new tanks from the 2nd Armoured Reinforcement Group, including some of the new Challenger A30 tanks. We inherited a few additional Challengers from the Northants on the evening of August 17th when we replaced them on the line. Most of their 17 pounders had never fired a shell.

The boys are itching for a fight and hope to honour not only our own regiment, but also our predecessors' sacrifice.

SUBALTERN

SUBALTERN

Command Cromwell IV
HQ TANK

SERGEANT

Cromwell IV

TANK

LANCE CORPORAL

Cromwell IV

TANK

CORPORAL

Challenger A30

TANK

ARMoured RECCE PLATOON



WEAPONS PLATOONS

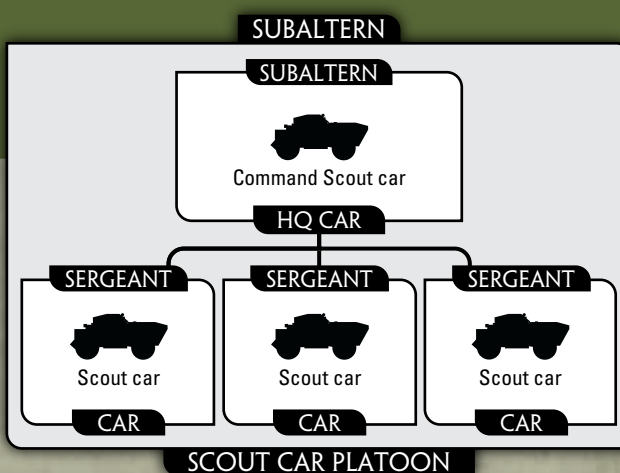
SCOUT CAR PLATOON

PLATOON

4 Dingo or Humber Scout cars	100 points
3 Dingo or Humber Scout cars	75 points

A Scout Car Platoon is a Reconnaissance Platoon.

Reports from Normandy indicated that scout cars were performing better as recce vehicles than the Stuarts due to their ability to navigate the narrow streets of France without being as easily detected. As such, just prior to deployment, our Recce Squadron re-equipped with a mix of Daimler and Humber scout cars, causing some disruption as new drivers were brought in and our former Stuart drivers were distributed to other units as replacements.





MOTOR COMPANY

(MECHANISED COMPANY)

HEADQUARTERS

HEADQUARTERS



Motor Company HQ

You must field one platoon from each box shaded black and may field one platoon from each box shaded grey.

COMBAT PLATOONS

INFANTRY



Motor Platoon

INFANTRY



Motor Platoon

INFANTRY



Motor Platoon

RECONNAISSANCE



Scout Platoon

WEAPONS PLATOONS

MACHINE-GUNS



Motor Machine-gun Platoon

ANTI-TANK



Motor Anti-tank Platoon

ANTI-TANK



Motor Anti-tank Platoon

BRIGADE SUPPORT PLATOONS

ARMOUR



Armoured Platoon

Armoured Recce Platoon

ARMOUR



Armoured Platoon

Armoured Recce Platoon

DIVISIONAL SUPPORT PLATOONS

ANTI-TANK



Anti-tank Platoon (SP), Royal Artillery

Anti-tank Platoon, Royal Artillery

INFANTRY



Parachute Rifle Platoon

RECONNAISSANCE



Armoured Car Platoon

ARTILLERY



Field Battery (SP), Royal Artillery

Field Battery, Royal Artillery

ARTILLERY



Field Battery (SP), Royal Artillery

Medium Battery, Royal Artillery

Heavy Mortar Platoon

ANTI-AIRCRAFT



Light Anti-aircraft Platoon

AIRCRAFT



Air Support

AOP



Air Observation Post



ALLIED PLATOONS

American Platoons in your force are Allies and follow the Allies rules on page 70 of the rulebook.

MOTOR COMPANY



MOTIVATION	SKILL
RELUCTANT	CONSCRIPT
CONFIDENT	TRAINED
FEARLESS	VETERAN

MOTIVATION AND SKILL

Although they are officially part of the 29th Armoured Brigade, the 8th Motor Battalion has operated as an infantry unit in the divisions' combined arms battle groups. Their mobility means that they are called upon whenever there is an opportunity to exploit a breakthrough opportunity in the German lines.

A Motor Company from the 11th Armoured Division is rated **Confident Veteran**.

HEADQUARTERS

MOTOR COMPANY HQ

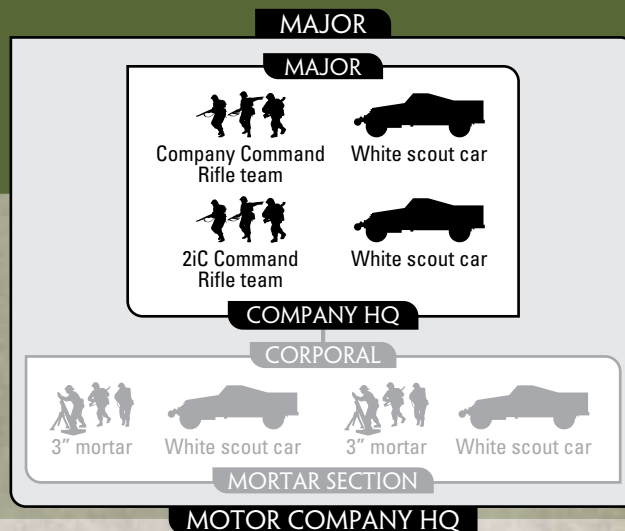
HEADQUARTERS

Company HQ 35 points

OPTION

- Add Mortar Section for +60 points.

The division's motor battalion was the 8th Battalion of the prestigious Rifle Brigade, which was historically created as an experimental regiment of sharpshooters. These 'green jackets' were trained to operate in pairs out in front of the main line of infantry. In 1937 the Rifle Brigade formed the first British motor battalions, a role that would allow them the freedom of movement that fitted in well with their Regimental traditions of operating out in front of the main lines.



COMBAT PLATOONS

MOTOR PLATOON

PLATOON

HQ Section with:

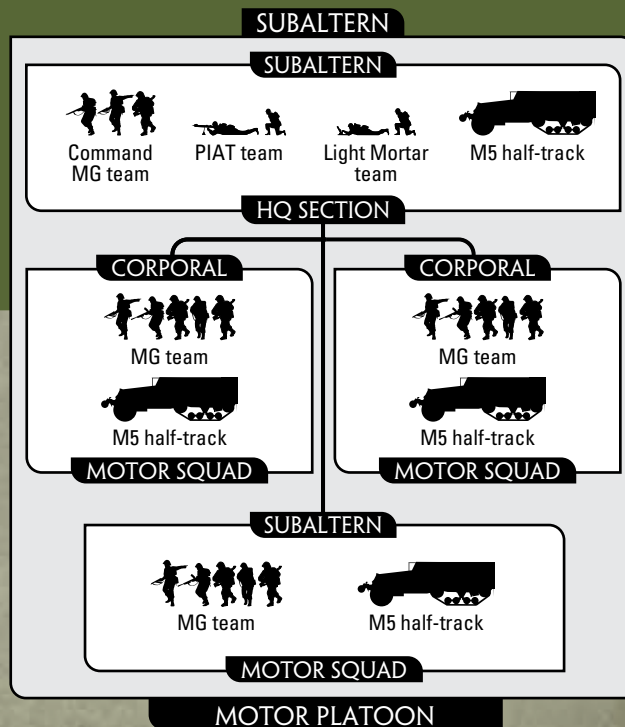
3 Motor Squads 140 points
2 Motor Squads 115 points

OPTION

- Arm any or all M5 half-tracks with a passenger-fired .50 cal AA MG for +5 points.

The tankers of 29 Armoured Brigade have graciously donated many of their Browning 0.5" machine guns to the 8th Rifle Brigade. With these weapons mounted on our half tracks we can provide covering fire upon arrival at the front.

The halftracks provide us with mobility and protection from small arms fire, which gives us the speed and resilience that we need to keep pace with the armoured units that we are supporting.



WEAPONS PLATOONS

SCOUT PLATOON

PLATOON

HQ Section with:

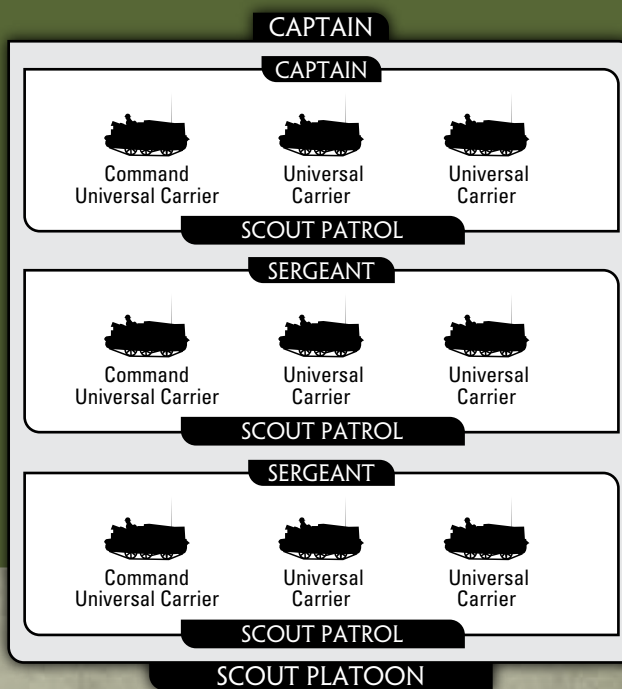
3 Scout Patrols	260 points
2 Scout Patrols	175 points
1 Scout Patrol	90 points

OPTIONS

- Arm any or all Universal Carriers with an extra hull-mounted MG for +5 points per carrier.
- Replace up to one extra hull-mounted MG with a hull-mounted .50 cal MG per Scout Patrol for +5 points per carrier.
- Replace up to one extra hull-mounted MG with a PIAT anti-tank projector per Scout Patrol at no cost.

Scout Patrols are Reconnaissance Platoons.

Scout Patrols operate as separate platoons, each with their own command team.



The ever present carriers continue to provide yeoman's service. The carriers screen the Battalion's attack and assist in hunting down remaining pockets of German resistance.

Use the carrier patrols to perform important reconnaissance tasks for the Motor Battalion, particularly locating German ambushes and neutralising them with indirect fire before they have an opportunity to engage.



MOTOR MACHINE-GUN PLATOON

PLATOON

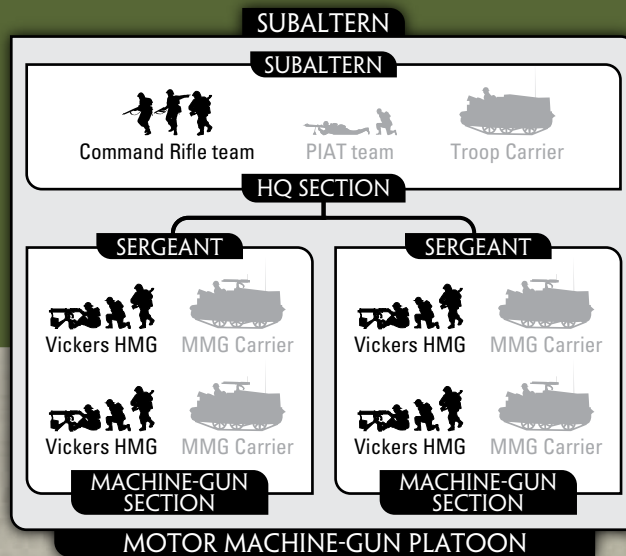
HQ Section with:

2 Machine-gun Sections	145 points
1 Machine-gun Section	75 points

OPTIONS

- Add PIAT team for +20 points.
- Add Troop Carrier and MMG Carriers to the platoon for +15 points per Machine-gun Section.

Like all motor battalions, the 8th Motor Battalion is lucky to have two integral machine-gun platoons to enhance our Battalion's firepower. The Vickers machine-guns in their armoured carriers provide our boys with much needed suppressive fire when they assault enemy positions manned by fanatical Germans soldiers.



A Motor Machine-gun Platoon is not equipped to conduct indirect fire and may not conduct Artillery Bombardments.

MOTOR ANTI-TANK PLATOON

PLATOON

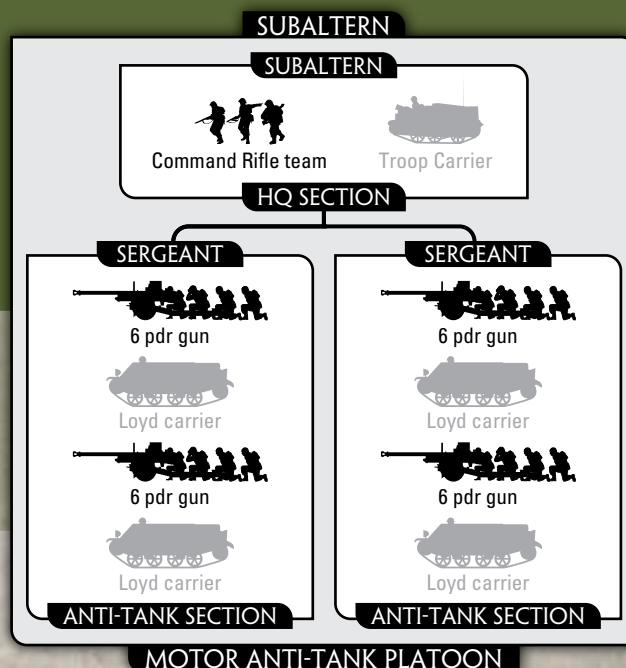
HQ Section with:

2 Gun Sections	135 points
1 Gun Sections	70 points

OPTION

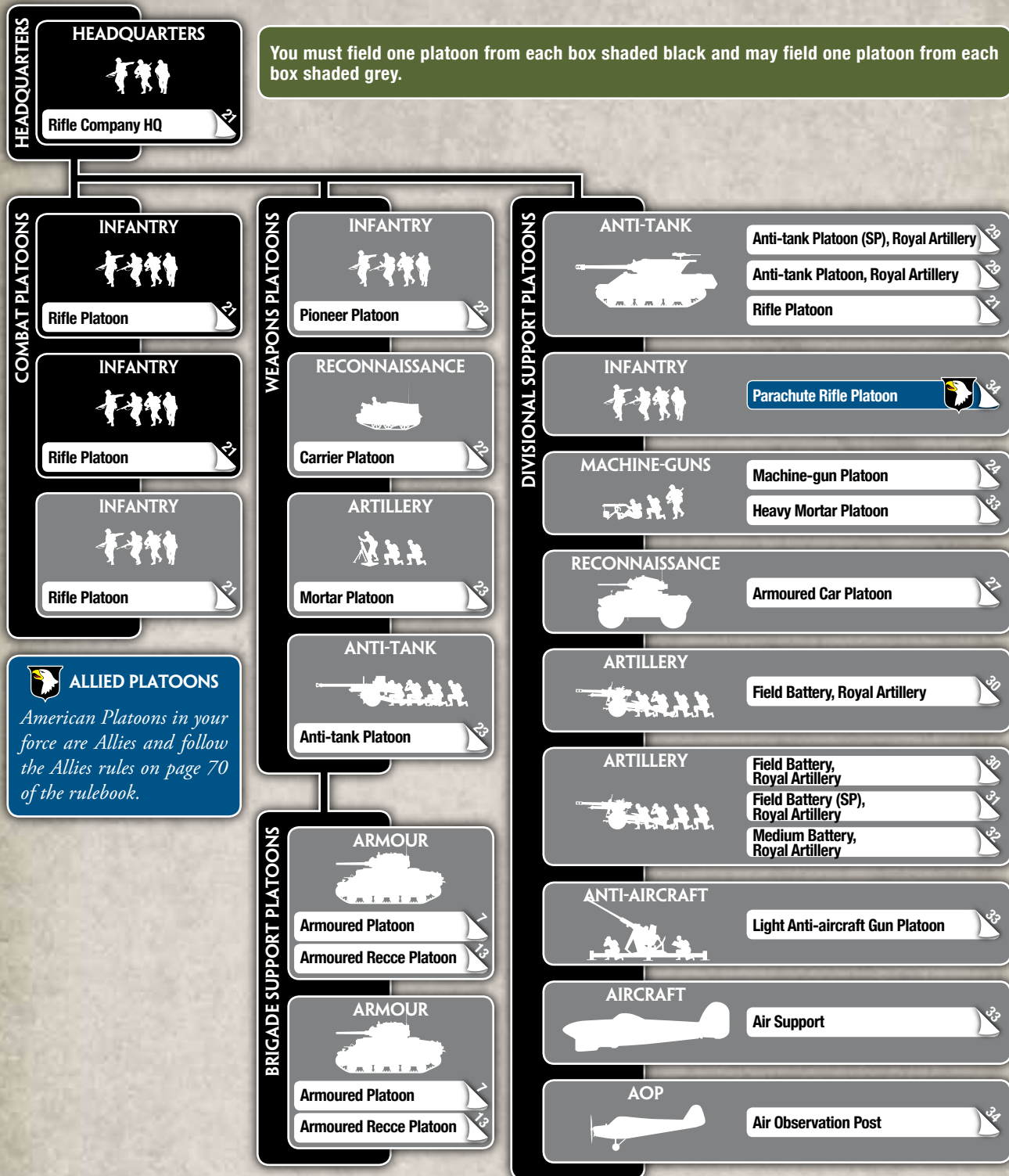
- Add Troop and Loyd Carriers to the platoon for +5 points.

The motor battalions in an armoured division were always very well equipped with anti-tank guns, as a result their defensive positions are a very tough nut to crack. Whoever was foolish enough to attack them often found themselves in trouble due to the sustained and accurate fire of the battalion's superb anti-tank gun platoon.



RIFLE COMPANY

(MECHANISED COMPANY)





MOTIVATION	SKILL
RELUCTANT	CONSCRIPT
CONFIDENT	TRAINED
FEARLESS	VETERAN

MOTIVATION AND SKILL

The three rifle regiments of 159th Infantry Brigade are all from the Welsh border region. They have all seen plenty of action and achieved some historic victories in their breakout from Normandy. A Rifle Company is rated **Confident Veteran**.

HEADQUARTERS

RIFLE COMPANY HQ

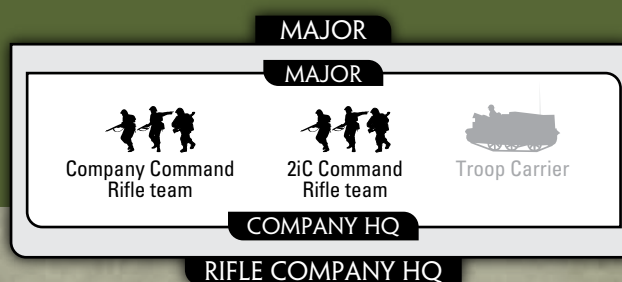
HEADQUARTERS

Company HQ 30 points

OPTION

- Add Jeep or Troop Carrier for +5 points.

The rifle companies in the division have been operating alongside the tanks for some time now, and have developed their tactics to suit. The ease and speed with which we took Antwerp was an eye-opener for the rest of the Army, and a real credit to the infantry commanders involved. We are experienced enough to know when to maximise speed



and surprise, or when it's best to call upon our impressive amount of supporting fire to shake up the opposition before their attack goes in.

COMBAT PLATOONS

RIFLE PLATOON

PLATOON

HQ Section with:

3 Rifle Squads 180 points
2 Rifle Squads 140 points

OPTION

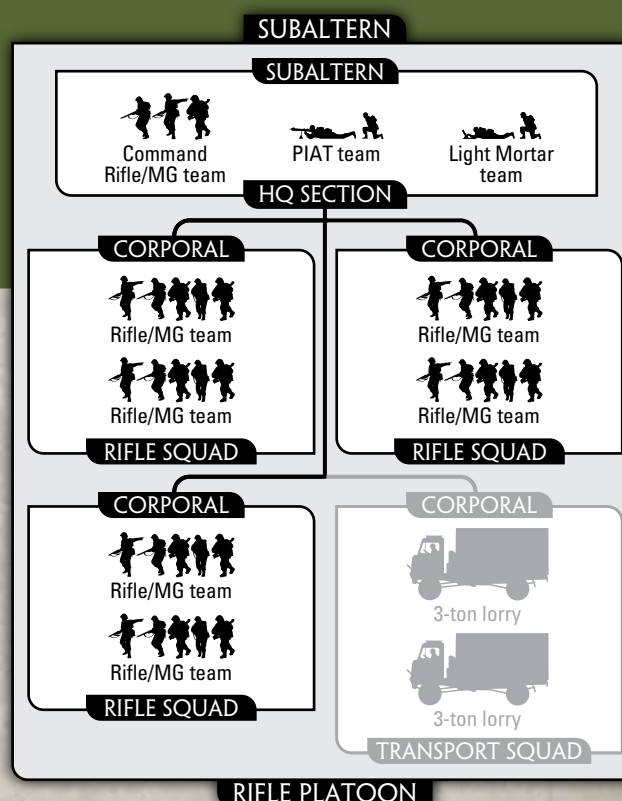
- Add a Transport Squad for +5 points.

PLATOON, DEBUS!

Always paired with a armoured or armoured recce regiment, the infantry battalions of 159 Infantry Brigade are adept at flushing out Panzerfaust-armed German soldiers so the tanks can push on toward their objectives.

Infantry teams from Rifle Platoons riding on Armoured or Armoured Recce Platoons as Tank-riders may Disengage from Shooting as if they were Recce Teams (see page 193 of the rulebook).

Infantry teams from a Rifle Platoon do not need to Reorganise after disengaging.



WEAPONS PLATOONS

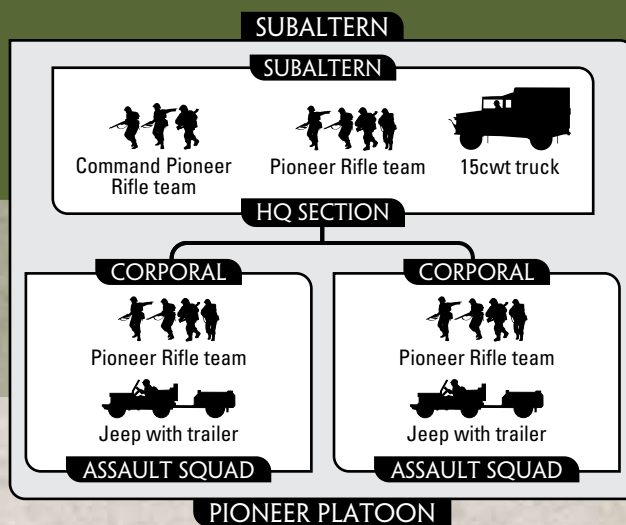
PIONEER PLATOON

PLATOON

HQ Section with:

2 Assault Squads	90 points
1 Assault Squad	65 points

Mines and tank traps seem to litter every acre of the Low Countries, vexing our advance on the German homeland. To keep the division moving forward, small detachments of pioneers use their special training and equipment to clear the way for our advance.



CARRIER PLATOON

PLATOON

4 Carrier Patrols	345 points
3 Carrier Patrols	260 points
2 Carrier Patrols	175 points
1 Carrier Patrol	90 points

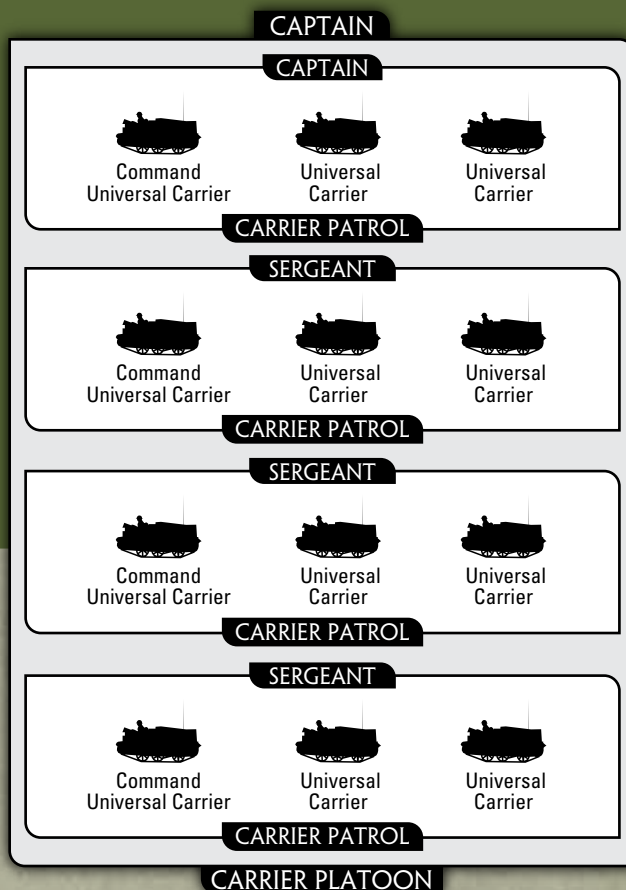
OPTIONS

- Arm any or all Universal Carriers with an extra hull-mounted MG for +5 points per carrier.
- Replace up to one extra hull-mounted MG with a hull-mounted .50 cal MG per Carrier Patrol for +5 points per carriers.
- Replace up to one extra hull-mounted MG with a PIAT anti-tank projector per Carrier Patrol at no cost.

Carrier Patrols are Reconnaissance Platoons.

Carrier Patrols operate as separate platoons, each with their own command team.

The infantry company's carrier platoon provides much needed reconnaissance, mobility and supporting fire to the infantry platoons. As the German army becomes more dispersed, the carrier's ability to cover ground quickly becomes invaluable to keep up the attack and to prevent any hastily laid defensive positions from delaying the advance.



MORTAR PLATOON

PLATOON

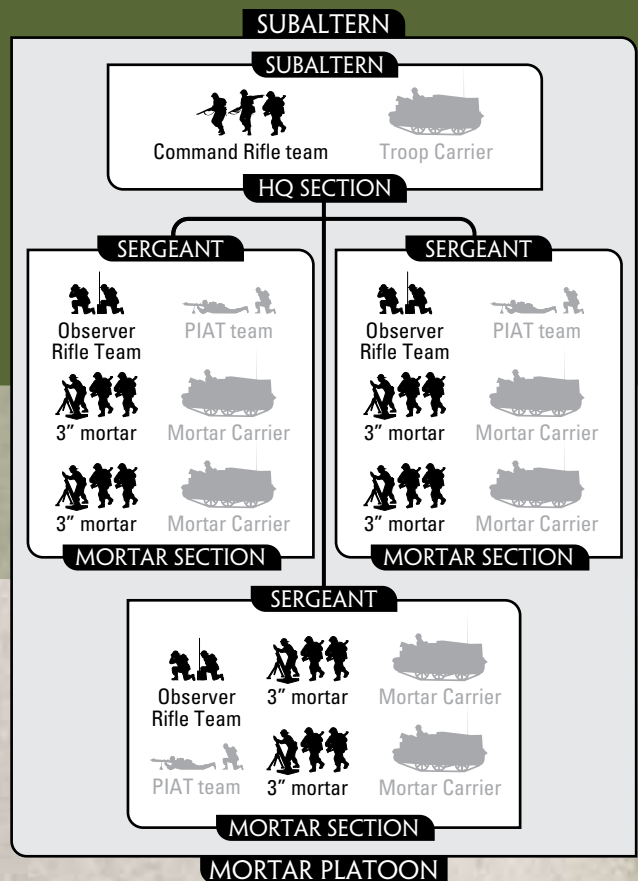
HQ Section with:

3 Mortar Sections	175 points
2 Mortar Sections	120 points
1 Mortar Section	65 points

OPTIONS

- Add PIAT teams for +20 points per team.
- Add Troop and Mortar Carriers for +5 points for the platoon.

The smoke and high explosive shells of our 3" mortars provide cover and keep the Germans' heads down as we launch our attack. This invaluable close support artillery frees the division's artillery regiments to concentrate on high priority targets.



ANTI-TANK PLATOON

PLATOON

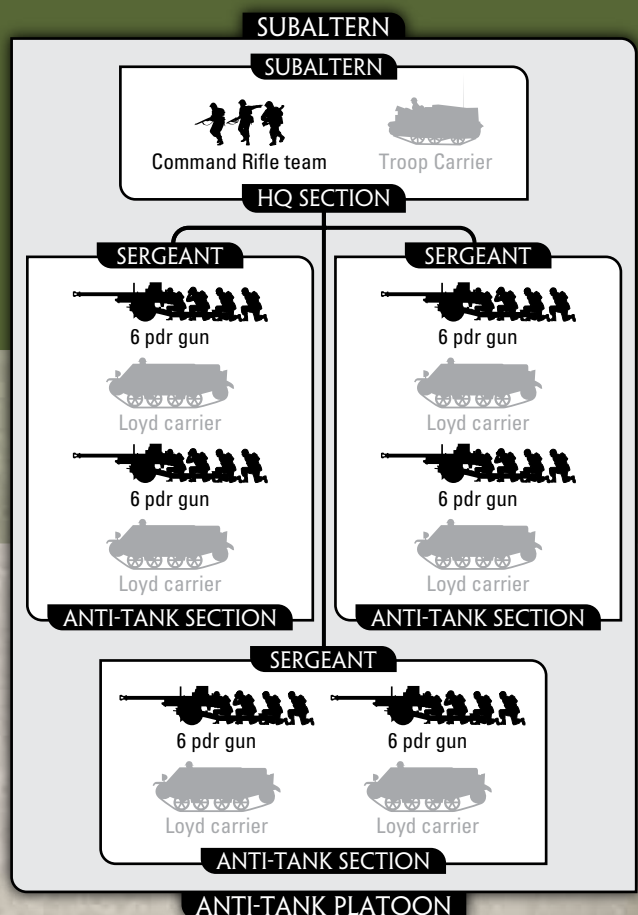
HQ Section with:

3 Gun Sections	190 points
2 Gun Sections	135 points
1 Gun Sections	70 points

OPTION

- Add Troop and Loyd Carriers for +5 points for the platoon.

The infantry battalions in an armoured division were always very well equipped with anti-tank guns. Whoever was foolish enough to attack them often found themselves in trouble due to the sustained and accurate fire of the battalion's superb anti-tank gun platoon.





SUPPORT PLATOONS

MACHINE-GUN PLATOON

PLATOON

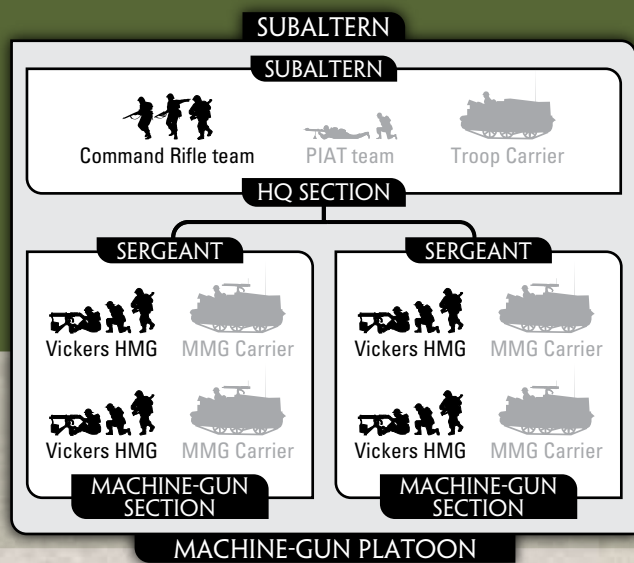
HQ Section with:

2 Machine-gun Sections	140 points
1 Machine-gun Section	75 points

OPTIONS

- Add PIAT team for +20 points.
- Add Troop Carrier and MMG Carriers to the platoon for +15 points per Machine-gun Section.

While the number of Panzers seem to dwindle every day, there is still a German soldier behind every corner. The 2nd Independent Machine Gun Company, Royal Northumberland Fusiliers, provides suppressive fire when the Germans launch assaults on our positions.



THE INNS OF COURT

Led by the intrepid Lieutenant Colonel "Bertie" Bingley, the Inns of Court Regiment were a resourceful and daring armoured car regiment that provided vital reconnaissance information during the allied advance to Germany.

Between the First and Second world wars, the Inns of Court regiment was a territorial infantry unit. Their nickname 'the Devil's Own' was due to their historic recruitment of members of the legal profession. In 1936 they were officially motorised as a cavalry unit, but their officers had already purchased their own Morris cars which they had converted into improvised Vickers machine gun carriers. Through their 'unofficial' motorisation initiatives, the Inns of Court were able to start training in mechanised manoeuvres well before they had been given approval to do so by the War Office.

In 1940, the Inns of Court became an Armoured Car Regiment, with four sabre squadrons. The third of these, C Squadron, was the first armoured car unit to land on the Normandy beaches on D-Day. C Squadron's daring mission was to land on Juno beach and, taking advantage of confusion in the German defences, advance rapidly to the south east to try and blow as many as thirteen key bridges over the Orne and Odon Rivers. Higher command hoped that blowing the bridges would delay the arrival of the German reserves. It was an ambitious plan, and although a deep penetration was made, the armoured car patrols were unable to force their way through the resilient German defence.

The remainder of the Regiment had been listening in on the radio 'net back in England, and as a result of C Squadron's experiences an early decision was made to reorganise all four Squadrons into four heavy troops, four light troops and a support troop. All of the Matador troops were placed in a separate squadron. The Daimler Dingoes of the light troops proved so successful at reconnaissance that, in July, the Regiment reorganised again, now with three heavy troops and six lights troops per squadron.

While fighting in Normandy the Regiment was confronted by the same difficulties as the various units they were assigned to support. Although the Inns of Court participated in the attack on Caen and supported the 11th Armoured Division during Operation Goodwood, the close country prevented the light armoured car patrols from operating to their full potential. It wasn't until they rejoined the 11th Armoured Division in the attempt to close the Falaise Pocket that they finally had enough space in which to perform their intended role.

The Regiment remained with 11th Armoured during August and September and excelled in the rapid advances toward Amiens and Antwerp, where they were often the first troops to enter the liberated cities.

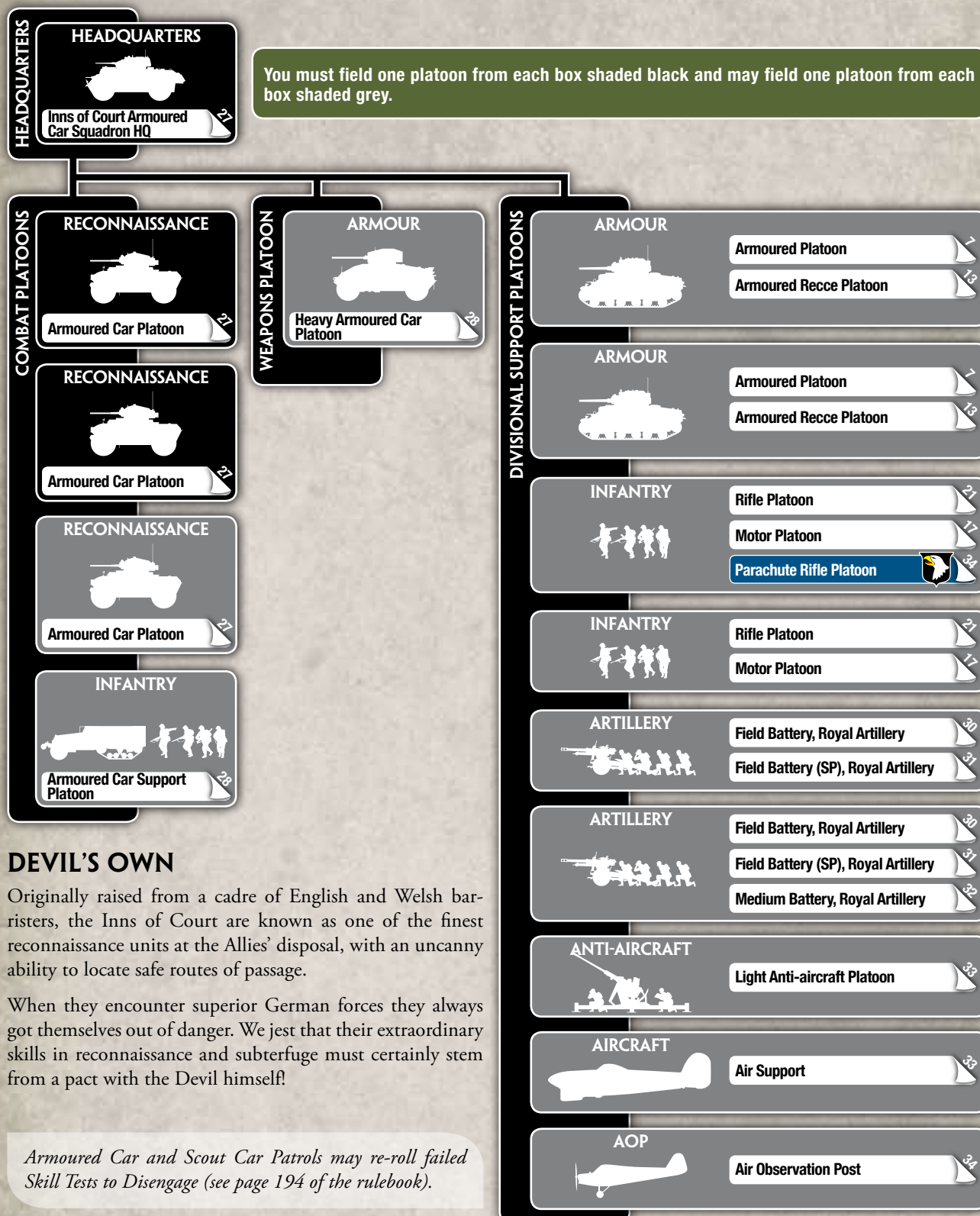
During Market Garden, the Inns of Court supported 11th Armoured Division as part of VIII Corps on the right flank, and patrolled ahead toward the Maas river. A Squadron were the first to link up with the 15/19th Hussars and the 101st Airborne Division at Geldrop. Meanwhile the remaining squadrons were discovering any intact bridges over the numerous canals and immediately placing them under the guard of their support platoons, while the vital information was relayed back to General Roberts and his advancing division.

During the long winter that followed Market Garden, the Regiment was often forced to patrol long stretches of countryside, and was occasionally obliged to dismount to relieve other units in static guard duties on the front line. However once a crossing had been forced over the Rhine in March, the 11th Armoured Division began the advance into Germany and the Inns of Court were back to their proper scouting role. Once again they excelled in keeping liaison between the advancing Allied divisions, capturing bridges and fighting local engagements against pockets of enemy resistance. The Regiment ended the war at the Danish border, having led the advance of the 11th Armoured Division for almost the entire campaign.



INNS OF COURT ARMoured CAR SQUADRON

(MECHANISED COMPANY)



DEVIL'S OWN

Originally raised from a cadre of English and Welsh bar-risters, the Inns of Court are known as one of the finest reconnaissance units at the Allies' disposal, with an uncanny ability to locate safe routes of passage.

When they encounter superior German forces they always got themselves out of danger. We jest that their extraordinary skills in reconnaissance and subterfuge must certainly stem from a pact with the Devil himself!

Armoured Car and Scout Car Patrols may re-roll failed Skill Tests to Disengage (see page 194 of the rulebook).



MOTIVATION AND SKILL

The Inns of Court Regiment have a history of versatility and a taste for adventure. They are the divisions' eyes and ears.

An Inns of Court Squadron is rated **Confident Veteran**.

MOTIVATION	SKILL
RELUCTANT	CONSCRIPT
CONFIDENT	TRAINED
FEARLESS	VETERAN

HEADQUARTERS

INNS OF COURT ARMoured CAR SQUADRON HQ

HEADQUARTERS

Company HQ with:

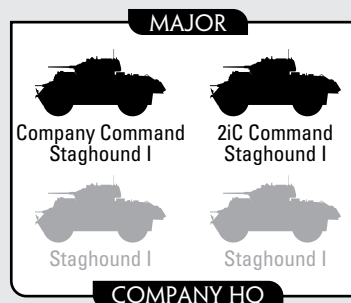
2 Staghound I 100 points

OPTIONS

- Add up to two Staghound I armoured cars for +45 points per armoured car.
- Arm all Staghound armoured cars with AA MGs for +5 points.

The teams of an Armoured Car Squadron HQ are Reconnaissance teams and may use the Devil's Own special rule.

MAJOR



INNS OF COURT ARMoured CAR SQUADRON HQ

The Inns of Court Regiment's experience and determination was critical to the success of their difficult and dangerous reconnaissance work.

COMBAT PLATOONS

ARMoured CAR PLATOON

PLATOON

Armoured Car Patrol with:

2 Scout Car Patrols 245 points
1 Scout Car Patrol 180 points
No Scout Car Patrols 115 points

OPTIONS

- Fit Littlejohn adaptor to one Daimler I armoured car at no cost.
- Add PIAT anti-tank projector to Sawn Off Daimler armoured car for +5 points.

Armoured Car and Scout Car Patrols are Reconnaissance Platoons and may use the Devil's Own special rule.

Armoured Car and Scout Car Patrols operate as separate platoons, each with their own command team.

SUBALTERN

SUBALTERN

SUBALTERN

Command Daimler I

HQ ARMoured CAR

SERGEANT

CORPORAL

Daimler I

Sawn Off Daimler

ARMoured CAR

ARMoured CAR

ARMoured CAR PATROL

SERGEANT

SERGEANT

Command Daimler Dingo

Daimler Dingo

Command Daimler Dingo

Daimler Dingo

SCOUT CAR PATROL

SCOUT CAR PATROL

ARMoured CAR PLATOON

ARMoured CAR SUPPORT PLATOON

PLATOON

HQ Section with:

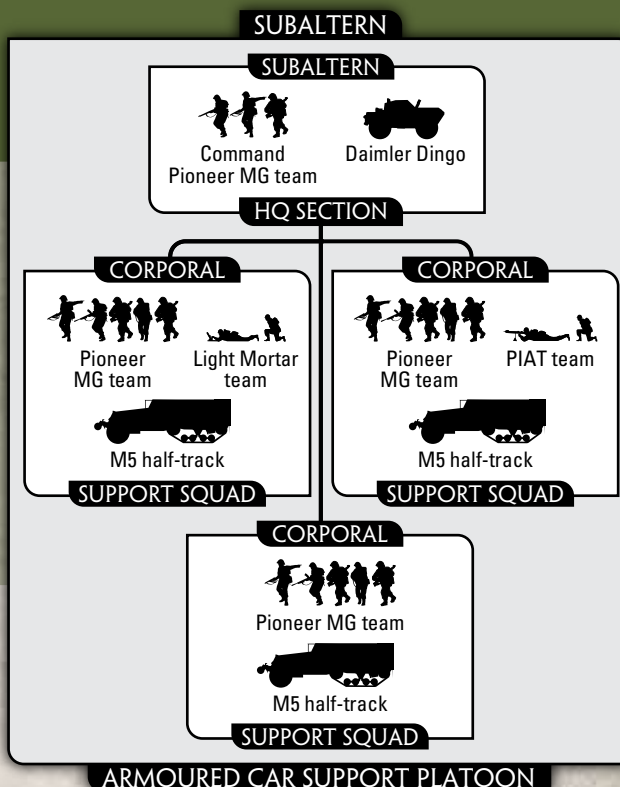
3 Support Squads

160 points

The Daimler Dingo counts as a Transport team in the Armoured Car Support Platoon.

Each squadron of the Inns of Court maintains a 'blitz troop' of men ready to dismount, clear and hold strategic objectives that we encounter on our patrols.

Whenever we find an intact bridge we get straight on the wireless set to call up the support platoon to guard it, while we get on with the advance. These tenacious platoons have the courage and know-how to operate in small teams well out in front of our larger supporting units.



WEAPONS PLATOON

HEAVY ARMoured CAR PLATOON

PLATOON

HQ Section with:

3 AEC III

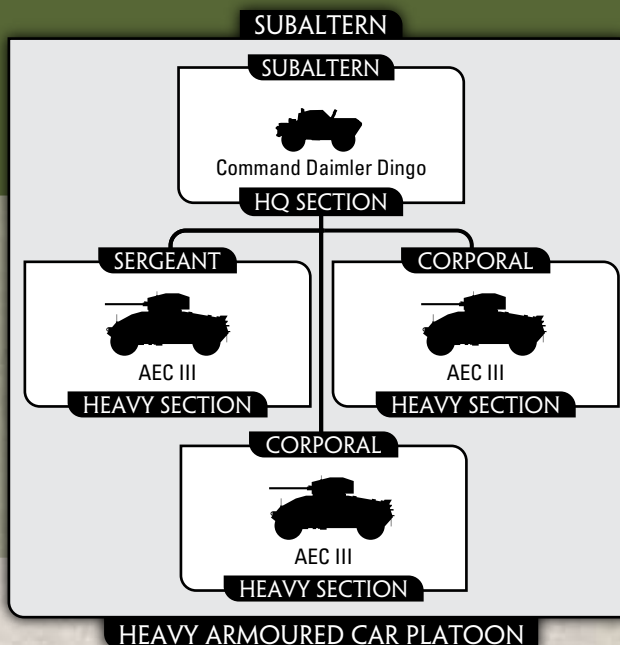
210 points

2 AEC III

155 points

The Matador Heavy Armoured cars haven't proven to be a success in the close country of North West Europe. Despite their extra armament of the 75mm main gun, the sabre squadrons prefer to operate with the stealthy and manoeuvrable Dingo scout cars and SODs.

However, the Matador cars have the ability to provide heavy fire support when it's required and there's no one else around to help. Don't forget they can also put down smoke rounds, which might be just what's needed if we get ourselves into a spot of bother.



THE INNS OF COURT'S ODDITIES

C Squadron's experience since landing just after D-Day has taught the regiment that small, agile, troops of scout cars can perform our scout duties better than the more cumbersome armoured cars. As such, in July we organized so that each squadron would have six light platoons of two scout cars and three heavy troops of a scout car and two armoured cars each. In order to fulfil the need for additional scout cars to meet the new squadrons' demands, our crews and the divisional REME have used their ingenuity to bodge us additional scout cars from our excess armoured cars. Removing the turret and mud guards from a Daimler Armoured Car lowers its weight and ground pressure enough to convert it to a versatile light reconnaissance vehicle. These field modified cars are known as Sawn-off Daimlers, or simply SODs, within the Inns of Court.

SUPPORT PLATOONS



MOTIVATION	SKILL
RELUCTANT	CONSCRIPT
CONFIDENT	TRAINED
FEARLESS	VETERAN

MOTIVATION AND SKILL

The 11th Armoured Division spearheaded the advance on the eastern flank of Hell's Highway during Operation Market Garden. They operated closely with the US 101st Parachute Infantry Regiment and received additional support from VIII Corps.

American Platoons in your force are Allies and follow the Allies rules on page 70 of the rulebook.

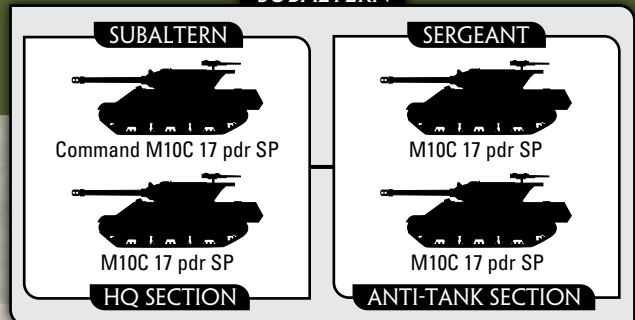
ANTI-TANK PLATOON (SP), ROYAL ARTILLERY

PLATOON

4 M10C 17 pdr	340 points
2 M10C 17 pdr	170 points

The excellent Self Propelled Anti-Tank Batteries have been a real asset to the 11th Armoured Division with their extra firepower and mobility. Use these vehicles to ambush and eliminate the remaining German armour, but watch out for those pesky 88s!

SUBALTERN



ANTI-TANK PLATOON (SP), ROYAL ARTILLERY

ANTI-TANK PLATOON, ROYAL ARTILLERY

PLATOON

HQ Section with:

2 Anti-tank Sections	220 points
1 Anti-tank Section	110 points

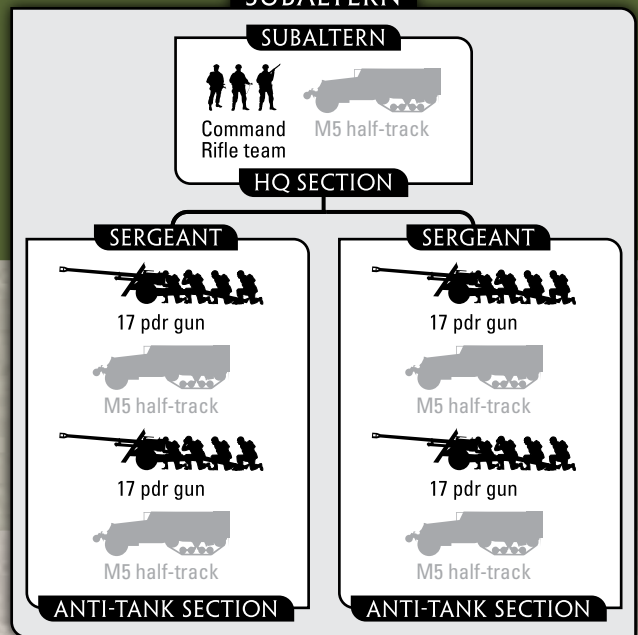
OPTION

- Add M5 half-tracks for +5 points for the platoon.

The 17pdrs of the 75th Royal Artillery Regiment continue to provide valuable anti-tank support against the remaining German armour. With their half-tracks they can keep up with the advance and their experienced crew ensure that they never present themselves as an easy target.

Site these guns to maximise their field of fire, and remember they are especially useful in ambush.

SUBALTERN



ANTI-TANK PLATOON, ROYAL ARTILLERY

FIELD BATTERY, ROYAL ARTILLERY

PLATOON

HQ Troop with:

Two Gun Troops with a total of:
8 OQF 25 pdr 325 points

One Gun Troop with:
4 OQF 25 pdr 185 points
2 OQF 25 pdr 105 points

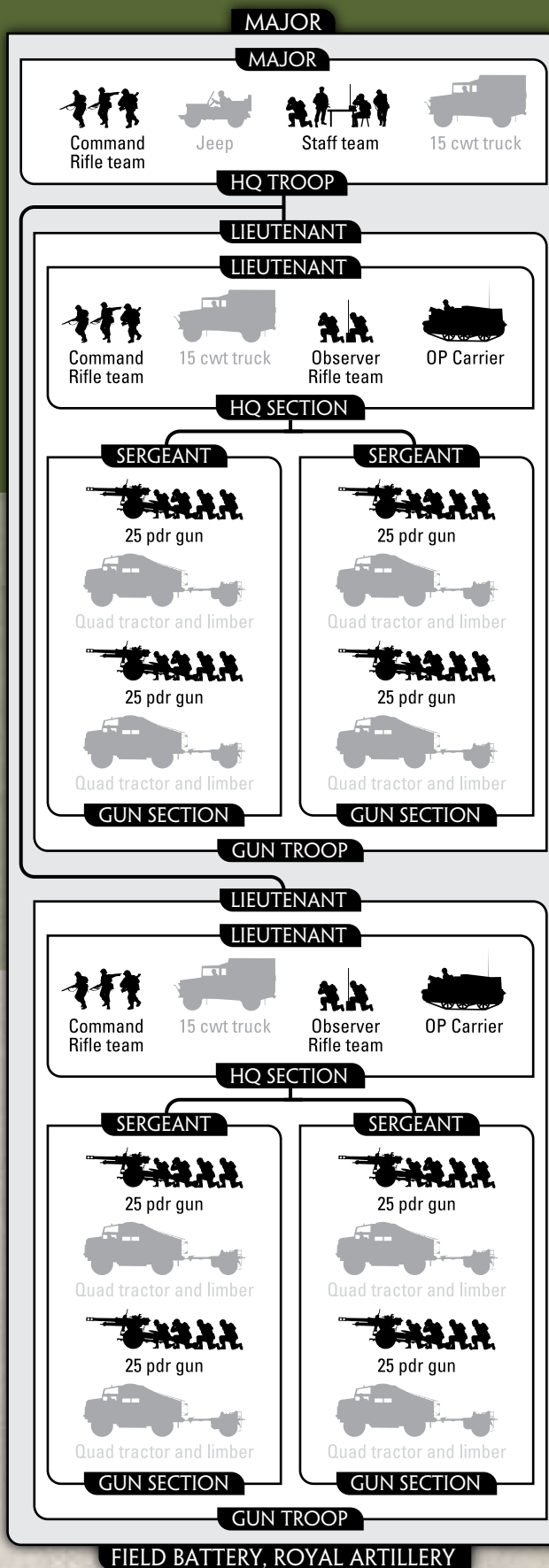
OPTIONS

- Add Jeep and 15 cwt trucks and Quad tractors for +5 points per Gun Troop.
- Replace any or all Observer Rifle teams and their OP Carriers with Observer Sherman OP tanks for +10 points per tank.

Observer Sherman OP tanks cannot launch assaults.

Although a Field Battery, Royal Artillery is a single Support choice, each Gun Troop operates as a separate platoon with its own Command team. The Command team and Staff team of the HQ Troop must be attached to a Gun Troop from its battery at the start of the game before deployment, see the British Artillery special rules on page 248 of the rulebook.

Usually paired with the lorried infantry regiments and 15th/19th Hussars, the towed 25 pounders of the 151st Ayrshire Yeomanry Field Regiment provide ample support for their comrades' assault on Antwerp and throughout the Low Countries.



FIELD BATTERY (SP), ROYAL ARTILLERY

PLATOON

HQ Troop with:

Two Gun Troops with a total of:

8 Sexton 485 points

One Gun Troop with:

4 Sexton 250 points

2 Sexton 140 points

OPTIONS

- Add Jeep and 15 cwt trucks for +5 points for the battery.
- Arm any or all Sexton self-propelled guns with a .50 cal AA MG for +5 points per gun.

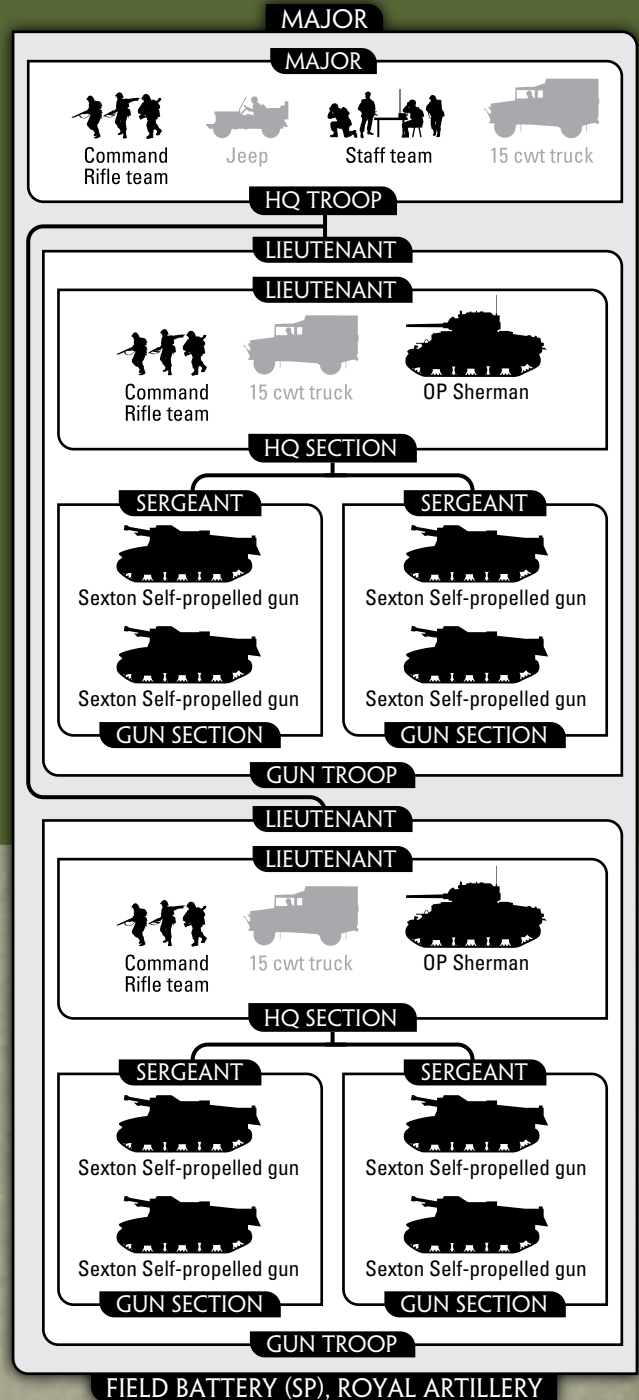


^ Sexton Self-propelled Gun

Observer Sherman OP tanks cannot launch assaults.

Although a Field Battery (SP), Royal Artillery is a single Support choice, each Gun Troop operates as a separate platoon with its own Command team. The Command team and Staff team of the HQ Troop must be attached to a Gun Troop from its battery at the start of the game before deployment, see the British Artillery special rules on page 248 of the rulebook.

The 13th Royal Horse Artillery (Honourable Artillery Company) is fully equipped with Sexton self propelled artillery. Their ability to fire a bombardment, quickly reposition, and then fire again allows the gunners to keep pace with the rapidly advancing the 29 Armoured Brigade clearing the way for the tankers push towards the German frontier.



MEDIUM BATTERY, ROYAL ARTILLERY

PLATOON

HQ Troop with:

Two Gun Troops with a total of:

8 OQF 5.5" 545 points

One Gun Troop with:

4 OQF 5.5" 315 points

2 OQF 5.5" 170 points

OPTION

- Add Jeep and 15 cwt trucks and Matador tractors for +5 points per Gun Troop.

You may not field a Medium Battery, Royal Artillery unless you are also fielding a Field Battery, Royal Artillery or Field Battery (SP), Royal Artillery with at least as many guns.



^ 5.5" Gun team



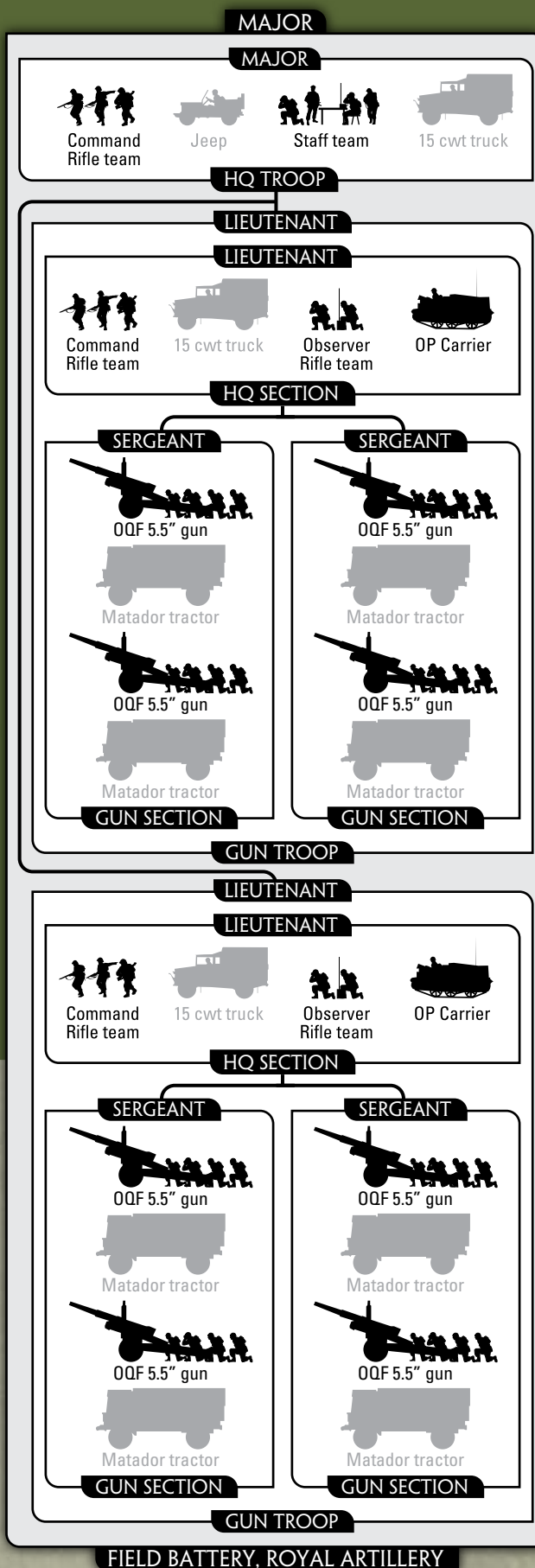
^ Matador tractor

Although a Medium Battery, Royal Artillery is a single Support choice, each Gun Troop operates as a separate platoon with its own Command team. The Command team and Staff team of the HQ Troop must be attached to a Gun Troop from its battery at the start of the game before deployment, see the British Artillery special rules on page 248 of the rulebook.

Medium Batteries, Royal Artillery may not be placed from Ambush within 16"/40cm of enemy teams.

When our own field guns can't quite provide enough punch, additional firepower can be called in from the Fourth Army Group, Royal Artillery.

These excellent guns fire heavy shells that can neutralise even the most stubborn of the enemy's defensive positions. As we're usually in the front of the advance we have the luxury of having lots of artillery support allocated to us, so don't forget to use it!



HEAVY MORTAR PLATOON

PLATOON

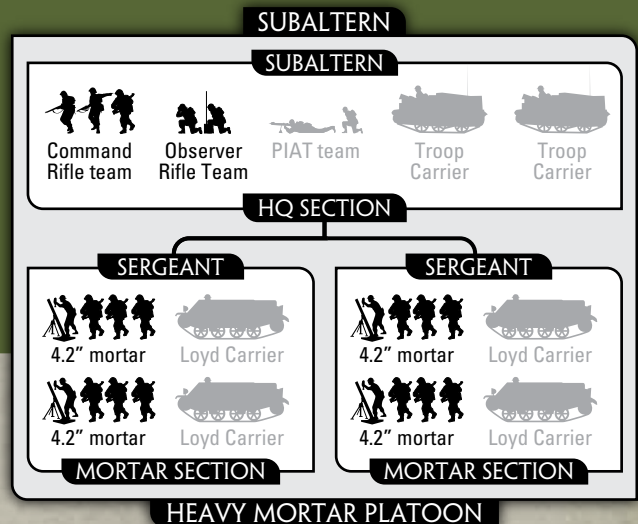
HQ Section with:

2 Mortar Sections	155 points
1 Mortar Section	80 points

OPTIONS

- Add PIAT team for +20 points.
- Add Troop Carriers and Loyd Carriers to the platoon for +5 points.

Highly effective versus Jerry's anti-tank guns, artillery emplacements, and the seemingly ever present 88s, the Royal Northumberland Fusiliers' heavy mortars use their high explosive bombs to pin down German forces as our tankers and infantrymen launch their assaults.



LIGHT ANTI-AIRCRAFT PLATOON

PLATOON

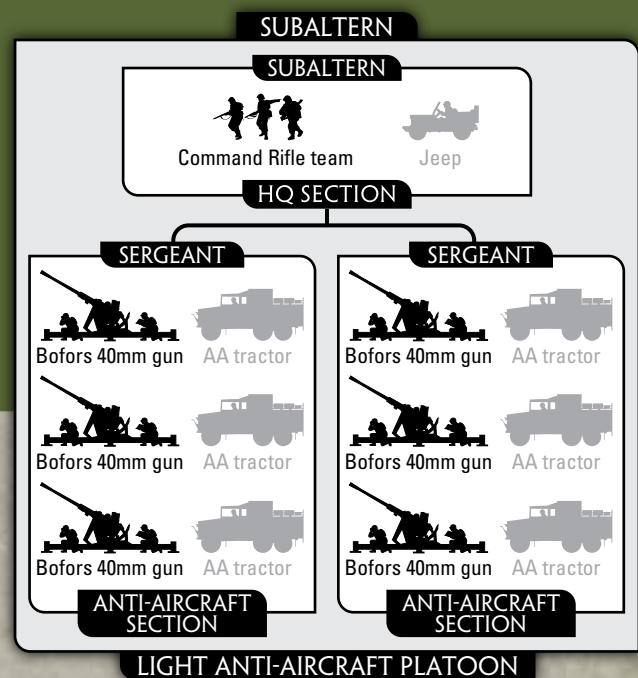
HQ Section with:

2 Anti-aircraft Sections	150 points
1 Anti-aircraft Section	85 points

OPTIONS

- Add a Jeep and AA tractors to the platoon for +5 points per Anti-Aircraft section.
- Replace all Bofors 40mm guns and AA tractors with Bofors 40mm SP for +40 points per Anti-aircraft Section.

Though the Allies have secured air superiority over much of Western Europe, the occasional Luftwaffe raid threatens the division. Our own light anti-aircraft regiment, as well as the Bofors of the Brussels and Antwerp garrisons provide ample cover when the Royal Air Force is not available.



AIR SUPPORT

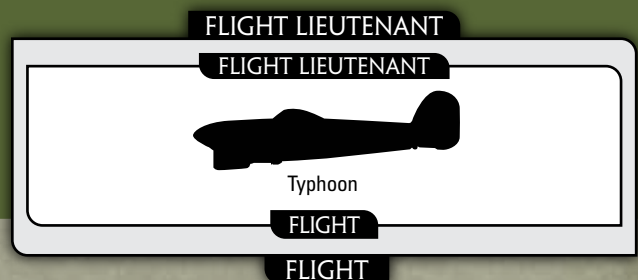
PRIORITY AIR SUPPORT

Typhoon	220 points
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LIMITED AIR SUPPORT

Typhoon	170 points
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When faced with German Tigers and Panthers our best response is to take defensive positions and call in a little 'Limejuice'; an air strike from the ever present RAF Typhoons. Once the big cats are slain, the Division can push on to its objectives.



PARACHUTE RIFLE PLATOON

PLATOON

HQ Section and Mortar Squad with:

3 Rifle Squads	265 points
2 Rifle Squads	205 points

OPTIONS

- Replace Command Rifle/MG team with Command SMG team for +5 points.
- Add an extra Rifle/MG team to all Rifle Squads for +30 points per squad.

MASTER SERGEANT

Parachute missions are tricky and the loss of an officer can result in the failure of the mission. Therefore platoon sergeants are briefed on every detail of the mission in the event their officer is separated from the platoon.

Parachute Rifle Platoons use the German Mission Tactics special rules (see page 242 of the Flames Of War rulebook).

GAMMON BOMBS

All Rifle/MG and SMG teams in the Parachute Rifle Platoon carry Gammon Bombs giving them Tank Assault 3.

A Parachute Rifle Platoon is rated **Fearless Veteran** and are Allies to your British company.

AMERICAN PARATROOPERS

RELUCTANT	CONSCRIPT
CONFIDENT	TRAINED
FEARLESS	VETERAN

LIEUTENANT

LIEUTENANT



Command
Rifle/MG team

HQ SECTION

SERGEANT



Rifle/MG team



Rifle/MG team



Rifle/MG team

RIFLE SQUAD

SERGEANT



Rifle/MG team



Rifle/MG team



Rifle/MG team

RIFLE SQUAD

SERGEANT



Rifle/MG team



Rifle/MG team



Rifle/MG team

RIFLE SQUAD

CORPORAL



M2 60mm Mortar



Bazooka team

MORTAR SQUAD

PARACHUTE RIFLE PLATOON

Throughout autumn, the 11th Armoured Division and the 101st Airborne worked closely together on multiple occasions. In fact, for one week during Market Garden Operation the 15th/19th Hussars were detached to the American paratroopers and served directly under their command. In the Ardennes, the 29 Armoured Brigade made contact with an 101st Reinforcement group shoring up the defences at key bridge crossings sealing of the major population centres of Brussels and Antwerp from the German offensive.

AIR OBSERVATION POST

AOP

AOP	25 points
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The Auster AOP was the British equivalent of the American L4 'Grasshopper' liaison aircraft. They flew low to the ground and radioed any enemy movement and bombardment requests back to the Royal Artillery.

Air Observation Posts follow all the rules for Air Observation posts on page 139 of the rulebook.

FLIGHT LIEUTENANT

FLIGHT LIEUTENANT



Auster AOP

AOP

AIR OBSERVATION POST

ALLIED ARSENAL

BRITISH TANK TEAMS

Name	Mobility	Front	Side	Top	Equipment and Notes
Weapon	Range	ROF	Anti-tank	Firepower	
LIGHT TANKS					
Stuart VI Jalopy	Light Tank	4	2	0	Hull .50 Cal MG, Hull MG, Wide tracks.
MEDIUM TANKS					
Cromwell IV	Light Tank	6	4	1	Co-ax MG, Hull MG, Protected ammo, Tow hook.
<i>OQF 75mm gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>10</i>	<i>3+</i>	<i>Semi-indirect fire, Smoke.</i>
Cromwell VI CS	Light Tank	6	4	1	Co-ax MG, Hull MG, Protected ammo, Tow hook.
<i>OQF 95mm CS howitzer</i>	<i>24"/60cm</i>	<i>2</i>	<i>7</i>	<i>3+</i>	<i>Smoke.</i>
<i>Firing bombardments</i>	<i>48"/120cm</i>	<i>-</i>	<i>4</i>	<i>5+</i>	<i>Smoke bombardment.</i>
Challenger A30	Light Tank	6	4	1	Co-ax MG, Overloaded, Protected ammo, Tow hook.
<i>OQF 17 pdr gun</i>	<i>32"/80cm</i>	<i>3</i>	<i>13</i>	<i>3+</i>	<i>No HE, Semi-indirect fire.</i>
Sherman V	Standard Tank	6	4	1	Co-ax MG, Hull MG, Tow hook.
<i>M3 75mm gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>10</i>	<i>3+</i>	<i>Semi-indirect fire, Smoke.</i>
Firefly VC	Standard Tank	6	4	1	Co-ax MG, Tow hook.
<i>OQF 17 pdr gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>13</i>	<i>3+</i>	<i>No HE, Semi-indirect fire.</i>
SELF-PROPELLED ANTI-AIRCRAFT GUNS					
Bofors 40mm SP	Wheeled	-	-	-	Awkward layout, Gun shield.
<i>Bofors 40mm gun</i>	<i>24"/60cm</i>	<i>4</i>	<i>6</i>	<i>4+</i>	<i>Anti-aircraft.</i>
SELF-PROPELLED ANTI-TANK GUNS					
M10C 17 pdr SP	Standard Tank	4	2	0	.50 cal AA MG.
<i>OQF 17 pdr gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>13</i>	<i>3+</i>	<i>No HE, Slow traverse.</i>
SELF-PROPELLED GUNS					
Sexton	Standard Tank	1	0	0	AA MG.
<i>OQF 25 pdr gun</i>	<i>24"/60cm</i>	<i>2</i>	<i>9</i>	<i>3+</i>	<i>Hull mounted, Smoke.</i>
<i>Firing bombardments</i>	<i>80"/200cm</i>	<i>-</i>	<i>4</i>	<i>5+</i>	<i>Smoke bombardment.</i>
Sherman OP	Standard Tank	6	4	1	Hull MG.
ARMoured CARS AND RECONNAISSANCE					
Universal Carrier	Half-tracked	0	0	0	Hull MG, Recce.
<i>With PIAT anti-tank projector</i>	<i>8"/20cm</i>	<i>1</i>	<i>10</i>	<i>5+</i>	<i>Hull-mounted.</i>
<i>With .50 cal MG</i>	<i>16"/40cm</i>	<i>3</i>	<i>4</i>	<i>5+</i>	<i>Hull-mounted.</i>
Daimler Dingo	Jeep	1	0	0	AA MG, Recce.
Humber Scout Car	Jeep	1	0	0	AA MG, Recce.
Daimler I	Wheeled	1	0	0	Co-ax MG, Recce.
<i>OQF 2 pdr gun</i>	<i>24"/60cm</i>	<i>2</i>	<i>7</i>	<i>4+</i>	
<i>With Littlejohn adaptor</i>	<i>24"/60cm</i>	<i>2</i>	<i>9</i>	<i>5+</i>	<i>No HE.</i>
Sawn Off Daimler	Jeep	1	0	0	AA MG, Recce.
<i>With PIAT anti-tank projector</i>	<i>8"/20cm</i>	<i>1</i>	<i>10</i>	<i>5+</i>	
Staghound I	Wheeled	3	1	0	Co-ax MG, Hull MG, Recce.
<i>M5 37mm gun</i>	<i>24"/60cm</i>	<i>2</i>	<i>7</i>	<i>4+</i>	
AEC III	Slow Wheeled	4	2	0	Co-ax MG, Overloaded.
<i>M3 75mm gun</i>	<i>32"/80cm</i>	<i>2</i>	<i>10</i>	<i>3+</i>	<i>Smoke.</i>
VEHICLE MACHINE-GUNS					
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.
.50 cal Vehicle MG	16"/40cm	3	4	5+	ROF 1 if other weapons fire.

BRITISH GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
Vickers HMG	Man-packed	24"/60cm	6	2	6	ROF 3 when pinned down or moving.
Firing bombardments		40"/100cm	-	-	-	
ML 3" Mk II mortar	Man-packed	24"/60cm	2	2	3+	Smoke, Minimum range 8"/20cm.
Firing bombardments		40"/100cm	-	2	6	Smoke bombardment.
ML 4.2" mortar	Light	48"/120cm	-	3	4+	Smoke bombardment.
Bofors 40mm gun	Immobile	24"/60cm	4	6	4+	Anti-aircraft, Turntable.
OQF 6 pdr gun	Medium	24"/60cm	3	10	4+	Gun shield.
OQF 17 pdr gun	Immobile	32"/80cm	2	13	3+	Gun shield, No HE.
OQF 25 pdr gun	Heavy	24"/60cm	2	9	3+	Gun shield, Smoke, Turntable.
Firing bombardments		80"/200cm	-	4	5+	Smoke bombardment.
BL 5.5" gun	Immobile	32"/80cm	1	13	1+	Bunker buster.
Firing bombardments		88"/220cm	-	5	2+	

BRITISH INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
Rifle team	16"/40cm	1	2	6	
MG team	16"/40cm	3	2	6	ROF 2 when pinned down.
Light Mortar team	16"/40cm	1	1	4+	Smoke, Can fire over friendly teams.
PIAT team	8"/20cm	1	10	5+	Tank Assault 4.
Staff team	16"/40cm	1	2	6	Moves as a Heavy Gun team.

ADDITIONAL TRAINING AND EQUIPMENT

Pioneer teams are rated as Tank Assault 3.

BRITISH TRANSPORT TEAMS

Vehicle	Mobility	Armour			Equipment and Notes
		Front	Side	Top	
Jeep	Jeep	-	-	-	
CMP 15cwt or Bedford QLT 3-ton truck	Wheeled	-	-	-	
Matador, Quad, or Morris AA tractor	Wheeled	-	-	-	
White scout car	Jeep	1	0	0	
M5 half-track	Half-tracked	1	0	0	Optional passenger-fired .50 cal AA MG.
Troop, OP, Mortar, or Loyd Carrier	Half-tracked	0	0	0	
MMG Carrier	Half-tracked	0	0	0	HMG Carrier, Passenger-fired hull MG.
Sherman ARV	Standard Tank	6	4	1	Recovery vehicle.
Cromwell ARV	Light Tank	6	4	1	Recovery vehicle

BRITISH AIRCRAFT

Aircraft	Weapon	To Hit	Anti-tank	Firepower	Notes
Typhoon	Cannon	3+	8	5+	
	Rockets	3+	6	3+	



US INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
Rifle/MG team	16"/40cm	2	2	6	
SMG team	4"/10cm	3	1	6	Full ROF when moving.
Bazooka team	8"/20cm	1	10	5+	Tank Assault 4.

ADDITIONAL TRAINING AND EQUIPMENT

Teams with Gammon Bombs are rated as Tank Assault 3.

US GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
M2 60mm mortar	Man-packed	24"/60cm	2	1	3+	Minimum range 8"/20cm.
<i>Firing bombardments</i>		32"/80cm	-	1	6	



