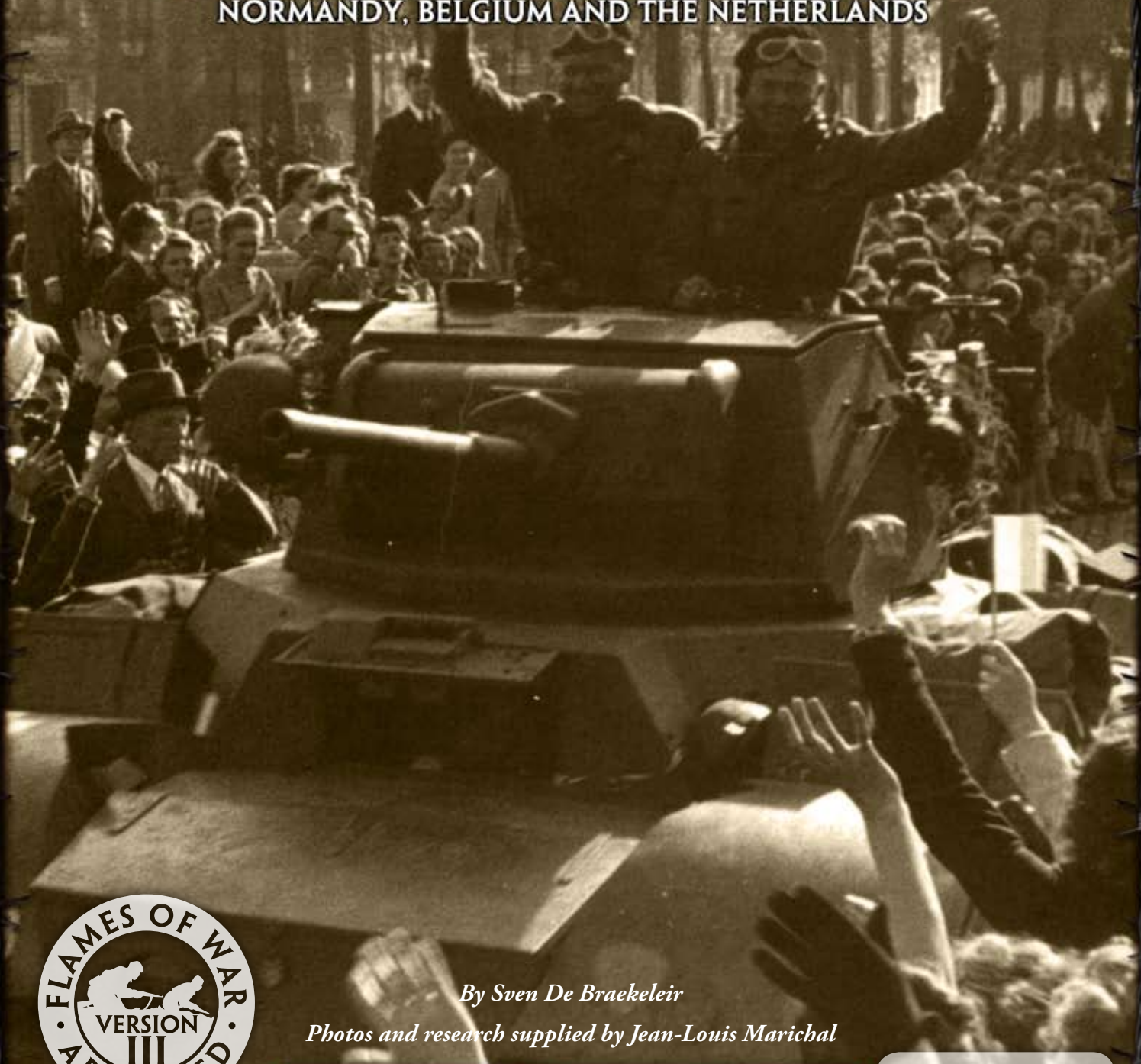


BRIGADE PIIRON

OFFICIAL BRIEFING

INTELLIGENCE BRIEFING OF THE BELGIAN BRIGADE IN
NORMANDY, BELGIUM AND THE NETHERLANDS



By Sven De Braekeleir

Photos and research supplied by Jean-Louis Marichal



UPDATED ON
28/3/2012

BELGIAN BRIGADE PIRON

BELGIAN FORCES IN EXILE

In May 1940, after a meeting between the British War Office and the Belgian Captain-Commandant Charles Cumont (the military attaché at the Belgian Embassy in London), it was decided that (due to the deteriorating military situation in Belgium) surviving elements of the Belgian armed forces should be regrouped in Great Britain. Three days later, the Belgian army capitulated, but Belgian Prime Minister Jaspard called for all Belgian soldiers to stay close to those who fight on, and to join him in Great Britain.

Stationed in Wales, the Belgian Forces in Great Britain (or FBGB) grew in number and in 1942 the decision was made to combine the infantry, artillery, armoured vehicles and engineers into one homogenous fighting unit. It became the 1st Belgian Independent Group under the command of Major Jean Piron (later Colonel).

FROM NORMANDY TO BELGIUM

In the first week of August 1944, the 'Brigade Piron' arrived in Normandy with Dutch Brigade 'Princes Irene', the 2nd French Armoured Division ('Division Leclerc'), the Polish Armoured Division of General Maczek, and the Czechoslovak Armoured Brigade of General Liska.

'Brigade Piron' was composed of three independent motorised companies, an armoured car squadron, an artillery group, an engineering company, and supply/transport units. Their (and the Dutch Brigade's) assignment was to pursue enemy elements along the coast of Normandy, a task for which they were ideally suited due to their high degree of mobility and independent capability.

Upon arrival in Normandy, the Brigade was transferred to the British 6th Airborne Division and took over from the 4th Special Service Brigade (Commandos) on the right bank of the Orne, also known as the Pegasus Bridge sector. On 17 August the 6th Airborne Division attacked and the

Brigade advanced to Franceville. After spending a lot of time clearing mines and re-building bridges, the Brigade finally had another chance to advance, but walked into an ambush before the Trouville Heights on 22 August after advancing through Villers-sur-Mer, Touques and Deauville. In the following days, the 1st Motorised Company, with artillery support, succeeded in removing German advance posts. Over the course of the following few days more villages were taken before the Brigade was transferred to the command of the British 49th Division.

On 29 August the Brigade helped clear the Forest of Brotonne (where many Germans were trapped) and received orders to cross the river Seine and besiege the port of Le Havre. After a detailed reconnaissance of the ground behind enemy lines, the unit crossed the river. Contact with the enemy was made on 31 August, but just as the Belgian units were getting ready for the attack, the order was given to stop these preparations and move to the north, leaving the 49th Division behind.

On 2 September Colonel Piron received word from General Horrocks (commander British XXX Corps) that he intended to 'enter Brussels tomorrow evening. Our tanks will open the road, and you will follow by eliminating any resistance along the way'. On 3 September Piron's command car crossed the Belgian border and the Brigade arrived in Brussels the following morning (The Welsh Guards had arrived in the Belgian capital the evening before).

New orders were received and the Brigade moved towards the Dutch border.

THE NETHERLANDS

In the early evening of 25 September the Brigade arrived in Holland and were attached to the US 19th Corps. They received tanks in support for an attack on Wessem, at the canal with the Meuse. At the same time, the Americans planned to advance on the German border. Both attacks



failed, due to the excellent reorganisation of the German defence in the second half of September.

For the following few weeks the situation at the front remained more or less the same, with numerous offensive patrols on both sides. However, weeks of losses, casualties and death had affected the ranks and the 18km long front could no longer be held by the battalion sized Belgian unit. The Belgian Brigade was relieved on 15 November and they returned to Belgium for rest and refit.

RE-ORGANISATION

They were re-organised and the structure of the Brigade was changed. The infantry were transformed into a Rifle Brigade and the Armoured Car Squadron became the core

of the 1st Armoured Regiment of the new Belgian army. The three Motorised Companies become battalions due to an increased amount of volunteers.

BACK TO THE NETHERLANDS

They moved into Holland again in April 1945, under the command of the 1st Canadian Armoured Brigade, where they took charge of the Canadian sector on the north bank of the Waal, and freed Opheusden. A few other objectives were not reached and between 19 and 25 April, the situation remained unchanged, with the Brigade mainly involved in patrols and artillery bombardments.

After the cease-fire on 6 May the Brigade was sent to disarm the German 361. Infanteriedivision and the 20. Brigade near Culemborg and Leerdam.

BELGIAN SPECIAL RULES

The Belgian Brigade is trained by the British therefore Belgian platoons follow all of the British special rules on pages 246 to 248 of the rulebook except British Bulldog. In addition they also have the following Belgian special rule.

LOCAL KNOWLEDGE

The familiar terrain of northwest France and Belgium gave the Belgians a distinct advantage. Locals were also able to warn the brigade of enemy positions and movements.

A Belgian Reconnaissance Platoons may re-rolled failed Skill tests to Disengage (see page 194 of Flames Of War).



ARMoured CAR SQUADRON

(MECHANISED COMPANY)

HEADQUARTERS

HEADQUARTERS



Armoured Squadron HQ

You must field one platoon from each box shaded black and may field one platoon from each box shaded grey.

COMBAT PLATOONS

ARMoured CARS



Armoured Car Platoon

ARMoured CARS



Armoured Car Platoon

ARMoured CARS



Armoured Car Platoon

ARMoured CARS



Armoured Car Platoon

ARMoured CARS



Armoured Car Platoon

DIVISIONAL SUPPORT PLATOONS

ARMoured



Armoured Platoon

US Tank Platoon

ANTI-TANK



Anti-tank Platoon, Royal Artillery

US Tank Destroyer Platoon

INFANTRY



Motor Platoon

Airlanding Platoon

Commando Platoon

INFANTRY



Motor Platoon

ARTILLERY



Field Battery, Belgian Artillery

AIRCRAFT



Air Support

MOTIVATION AND SKILL

The Belgians have been training hard for a chance to liberate their homeland from Nazi oppression. They are ready to free Belgium from under the boot of fascist rule. A Belgian Armoured Car Squadron is **Confident Trained**.

RELUCTANT	CONSCRIPT
CONFIDENT	TRAINED
FEARLESS	VETERAN

HEADQUARTERS

ARMoured CAR SQUADRON HQ

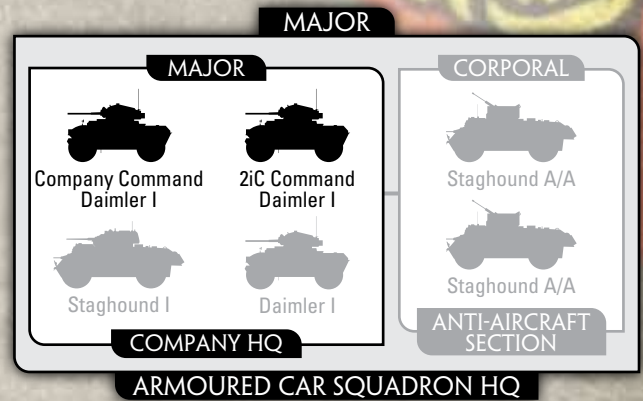
HEADQUARTERS

2 Daimler I 60 points

OPTIONS

- Add a Staghound I armoured car for +35 points.
- Add a Daimler I armoured car for +30 points.
- Add an Anti-aircraft Section for +70 points.

While only a small part of the Belgian Brigade, they perform the most important tasks. They are the eyes and ears of Brigade Piron. Trained in the latest British methods they combine these skills with an intimate knowledge of the countryside they are fighting through.



The teams of an Armoured Car Squadron HQ are Reconnaissance teams.

COMBAT PLATOONS

ARMoured CAR PLATOON

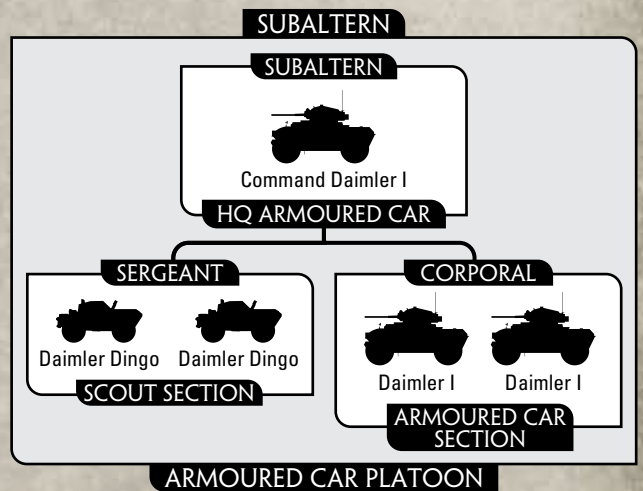
PLATOON

3 Daimler I and 2 Dingo 135 points

OPTIONS

- Fit Littlejohn adaptors to one Daimler I armoured car at no cost.
- Replace AA MG on Daimler Dingo scout cars with .50 cal AA MG for +5 points each.

The additional Daimler Dingo scout cars of the Belgian Armoured Car Platoons provides the Belgian with improved recon abilities. The better speed of the Dingo scout cars allows them to scout ahead of the Daimler I armoured cars and break-off quickly from enemy fire.



Armoured Car Platoons are Reconnaissance Platoons.



MOTOR COMPANY

(INFANTRY COMPANY)

You must field one platoon from each box shaded black and may field one platoon from each box shaded grey.

HEADQUARTERS



Motor Company HQ

COMBAT PLATOONS

INFANTRY



Motor Platoon

INFANTRY



Motor Platoon

INFANTRY



Motor Platoon

RECONNAISSANCE



Scout Platoon

WEAPONS PLATOONS

MACHINE-GUNS



Motor Machine-gun Platoon


ANTI-TANK



Motor Anti-tank Platoon

DIVISIONAL SUPPORT PLATOONS

ARMOUR



Armoured Platoon

ANTI-TANK




Anti-tank Platoon, Royal Artillery

Armoured Car Platoon


US Tank Destroyer Platoon

RECONNAISSANCE



Armoured Car Platoon

INFANTRY




Airlanding Platoon

Rifle Platoon


Commando Platoon

ARTILLERY



Field Battery, Belgian Artillery

AIRCRAFT



Air Support

MOTIVATION AND SKILL

The Belgians have been training hard for a chance to liberate their homeland from Nazi oppression. They are ready to free Belgium from under the boot of fascist rule. A Belgian Motor Company is **Confident Trained**.

RELUCTANT	CONSCRIPT
CONFIDENT	TRAINED
FEARLESS	VETERAN

HEADQUARTERS

MOTOR COMPANY HQ

HEADQUARTERS

Company HQ **25 points**

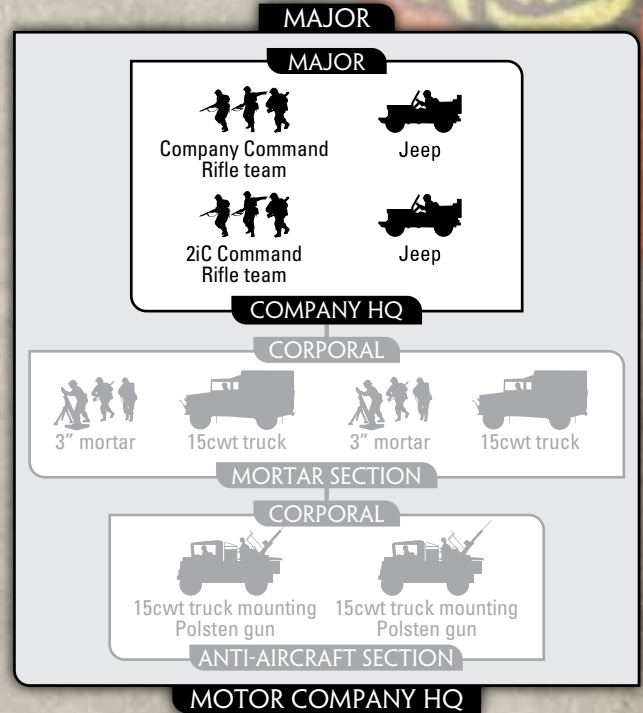
OPTIONS

- Add a Mortar Section for +40 points.
- Add an Anti-aircraft Section for +40 points.

Although it is an Infantry Company, a Motor Company may not take Sniper teams as they are mobile troops and are expected to attack in mobile operations.

Brigade Piron was composed of three independent motorised companies. Each company has its own Recce, machine-guns and anti-tank guns.

Their assignment was to pursue enemy elements along the coast of Normandy, a task for which they were ideally suited due to their high degree of mobility and independent capability.



COMBAT PLATOONS

MOTOR PLATOON

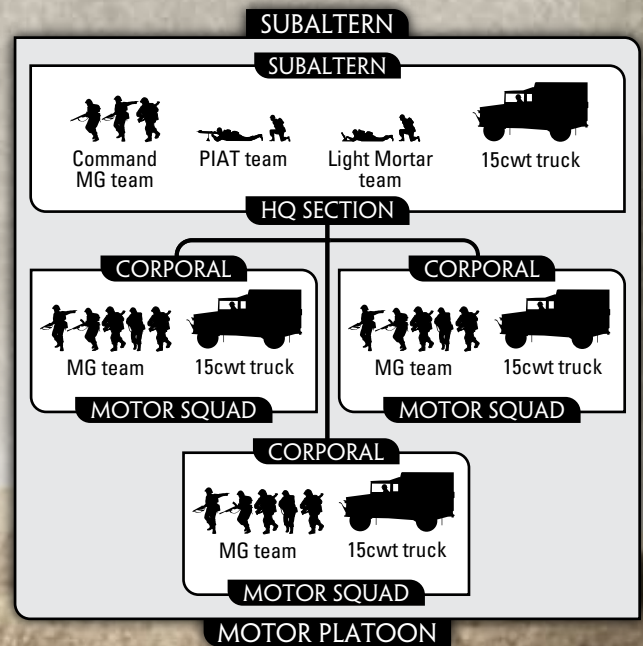
PLATOON

HQ Section with:

3 Motor Squads **110 points**
 2 Motor Squads **90 points**

The motor platoons of Brigade Piron were organised along British lines, but were transported in 15cwt trucks rather than the M5 half-tracks of the British Armoured Divisions.

The riflemen of the Motor Platoon are furnished with ample Bren light machine-guns, PIAT anti-tank projectors and light mortars. This gives them remarkable firepower for such a small unit.



SCOUT PLATOON

PLATOON

HQ Section with:

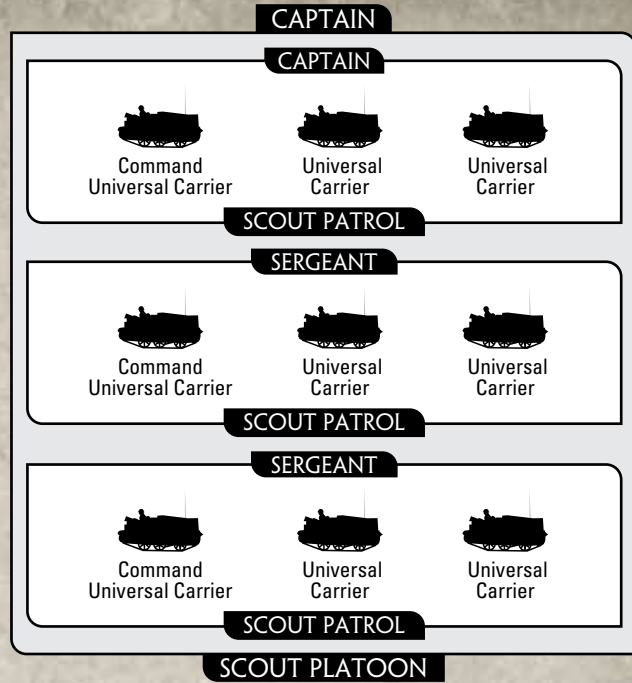
3 Scout Patrols	200 points
2 Scout Patrols	135 points
1 Scout Patrol	70 points

OPTIONS:

- Arm any or all Universal Carriers with an extra hull-mounted MG for +5 points per carrier or .50 cal MG for +10 points per carrier.
- Replace up to one extra hull-mounted MG with a PIAT anti-tank projector per Scout Patrol at no cost.

Scout Patrols equipped with Universal Carriers are Reconnaissance Platoons.

In the close terrain of western Europe the scout patrols are proving vital. In country where the Germans could be waiting around any corner, they find the enemy and spring his ambushes.



Scout Patrols operate as separate platoons, each with their own command team.

WEAPONS Platoons

MOTOR MACHINE-GUN PLATOON

PLATOON

HQ Section with:

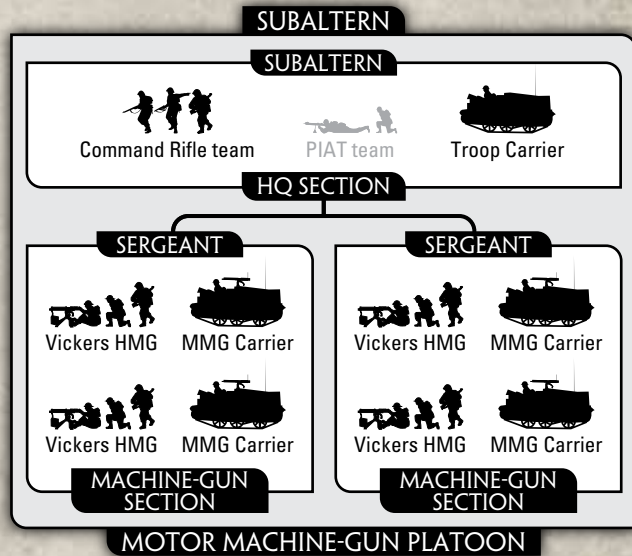
2 Machine-gun Sections	135 points
1 Machine-gun Section	70 points

OPTION:

- Add PIAT team for +15 points.

Your Vickers medium machine-guns gives your motor company the ability to destroy enemy infantry at long range, allowing you to dominate the approaches to your positions.

Vickers HMG teams from Motor Companies are not trained in indirect fire techniques, so they cannot fire Artillery Bombardments.



MOTOR ANTI-TANK PLATOON

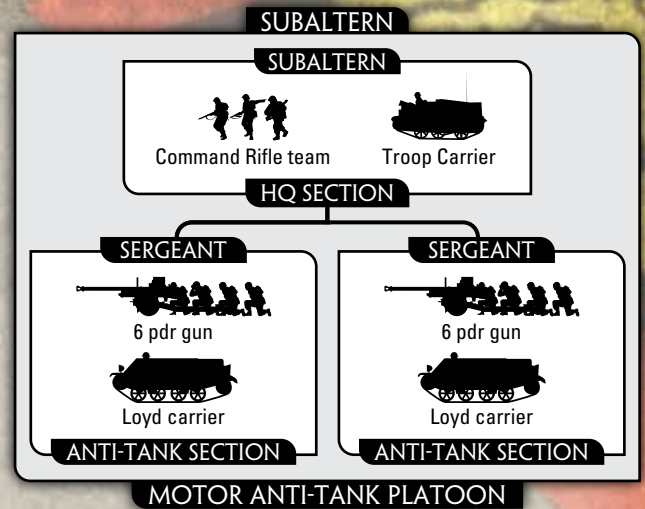
PLATOON

HQ Section with:

2 Anti-tank Sections 55 points

The anti-tank gunners have the new tracked Lloyd Carrier to tow the guns into battle, giving it a cracking pace cross-country.

On defence, dig the 6 pdrs in behind terrain so the enemy can't shoot them directly and they are protected from observation. Wait for the enemy to enter your kill zone where you can get point-blank range flank shots into the advancing panzers. With their high rate of fire and decent penetration there are few Panzer formations that can sustain the type of damage you can dish out.



FIELD BATTERY, BELGIAN ARTILLERY

PLATOON

HQ Troop with:

Three Gun Troops with a total of

12 OQF 25 pdr 305 points

HQ Troop with:

Two Gun Troops with a total of

8 OQF 25 pdr 245 points

One Gun Troop with a total of

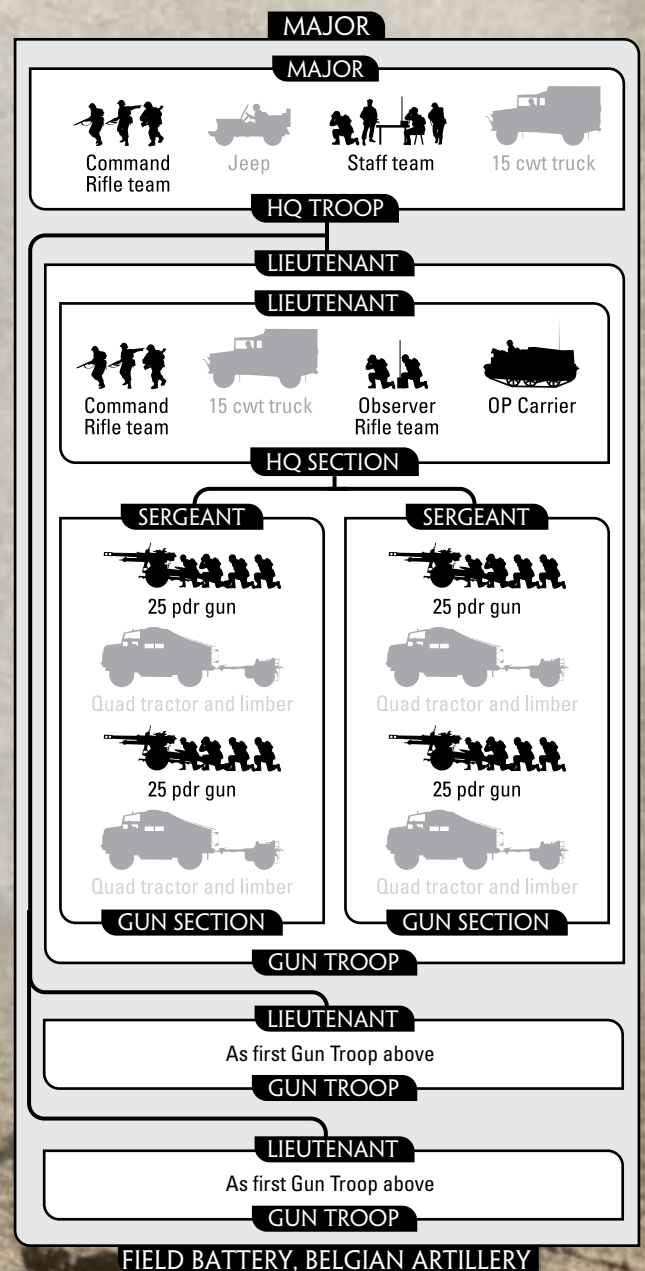
4 OQF 25 pdr 140 points

2 OQF 25 pdr 80 points

OPTION

- Add Jeep, 15 cwt trucks and Quad tractors for +5 points per Gun Troop.

Although a Field Battery, Belgium Artillery is a single Support choice, each Gun Troop operates as a separate platoon with its own Command team. The Command team and Staff team of the HQ Troop must be attached to a Gun Troop from its battery at the start of the game before deployment, see the British Artillery special rules on page 248 of the rulebook.



ALLIED DIVISIONAL SUPPORT

MOTIVATION AND SKILL

The Belgian Brigade Piron support platoons come from the various Allied units they fought with. The ratings are indicated under each platoon. The following platoons are all allied to the Belgians and follow the Allies rules on page 70 of the rulebook.

BRITISH ARMoured PLATOON

PLATOON

3 Sherman III and Firefly VC 280 points

OPTION

- Arm any or all Sherman or Firefly tanks with .50cal AA MG for +5 points per tank.

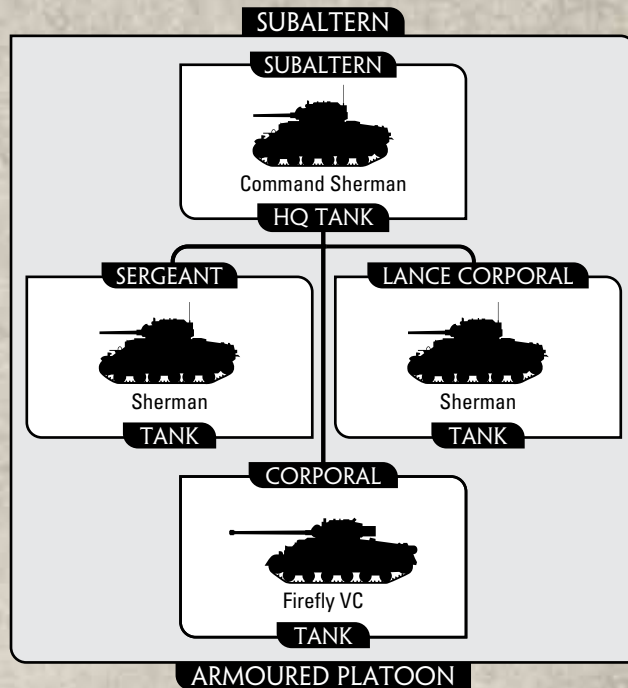
The tanks of 13th/18th Hussars supplied Sherman tank support throughout the Normandy campaign to the troops in the airborne salient. Often engaged with the Panzer IV tanks of the 21. Panzerdivision, the resilient tankers of 13th/18th Hussars succeeded in halting several German counter-attacks.

An Armoured Platoon is a British Platoon and follows the British special rules on pages 246 to 248 of the rulebook.

They are rated

Confident Trained.

CONFIDENT TRAINED



If you take a British Armoured Platoon in your force you may not any British Airlanding or Commando platoons in the same force.

US TANK PLATOON

PLATOON

5 M4 or M4A1 Sherman 345 points

4 M4 or M4A1 Sherman 275 points

3 M4 or M4A1 Sherman 205 points

OPTION

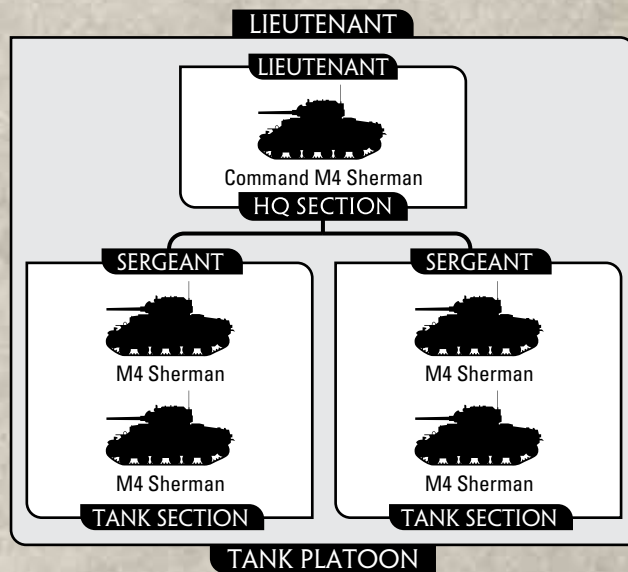
- Replace all Sherman tanks with M4A1 (76mm) Sherman tanks for +20 points per tank.

On 25 September the Brigade arrived in Holland and were attached to the US 19th Corps. They received US tanks in support for an attack on Wessem, at the canal with the Meuse.

A Tank Platoon is a US Platoon and follows the US special rules on pages 236 to 240 of the rulebook. They are rated

Confident Trained.

CONFIDENT TRAINED



If you take a US Tank Platoon in your force you may not take any British Platoons in the same force.

US TANK DESTROYER PLATOON

PLATOON

Security Section and Tank Destroyer Section with:

4 M10 3in GMC	320 points
2 M10 3in GMC	200 points

OPTION

- Fit up to half of the platoon's tank destroyers with Hederow Cutters for +5 points for the platoon.

On 25 September the Brigade arrived in Holland and were attached to the US 19th Corps.

A US Tank Destroyer Platoon is a US Platoon and follows the US special rules on pages 236 to 240 of the rulebook.

They are rated

Confident Trained.

CONFIDENT TRAINED

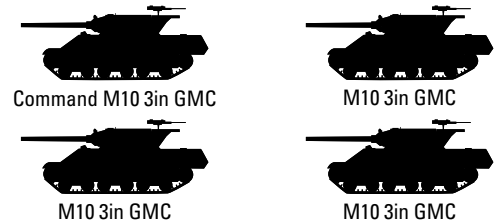
LIEUTENANT

LIEUTENANT



SECURITY SECTION

LIEUTENANT



TANK DESTROYER SECTION

TANK DESTROYER PLATOON

If you take a US Tank Destroyer Platoon in your force you may not take any British Platoons in the same force.

BRITISH AIRLANDING PLATOON

PLATOON

HQ Section with

Scout Squad and:

2 Rifle Squads	220 points
1 Rifle Squad	160 points

All Rifle/MG teams are equipped with Gammon Bombs.

On 17 August the 6th Airborne Division attacked and the Belgian Brigade advanced to Franceville.

An Airlanding Platoon is a British Platoon and follows the British special rules on pages 246 to 248 of the rulebook.

They are rated

Fearless Veteran.

FEARLESS VETERAN

SUBALTERN

SUBALTERN



HQ SECTION

SERGEANT



RIFLE SQUAD

SERGEANT



RIFLE SQUAD

SERGEANT



SCOUT SQUAD

AIRLANDING PLATOON

BRITISH RIFLE PLATOON

PLATOON

HQ Section with:

3 Rifle Squads	140 points
2 Rifle Squads	110 points

In late August Brigade Piron joined the British 49th Division to clear the Forest of Brotonne (where many Germans were trapped) and received orders to cross the river Seine and besiege the port of Le Havre. The men of the 49th 'Polar Bears' Division have been fighting in Normandy since June.

A Rifle Platoon is a British Platoon and follows the British special rules on pages 246 to 248 of the rulebook. They are rated

Confident Trained.

CONFIDENT TRAINED

SUBALTERN

SUBALTERN



HQ SECTION

CORPORAL



RIFLE SQUAD

CORPORAL



RIFLE SQUAD

CORPORAL



RIFLE SQUAD

RIFLE PLATOON

BRITISH COMMANDO PLATOON

PLATOON

HQ Section with:

2 Commando Squads 195 points

OPTIONS

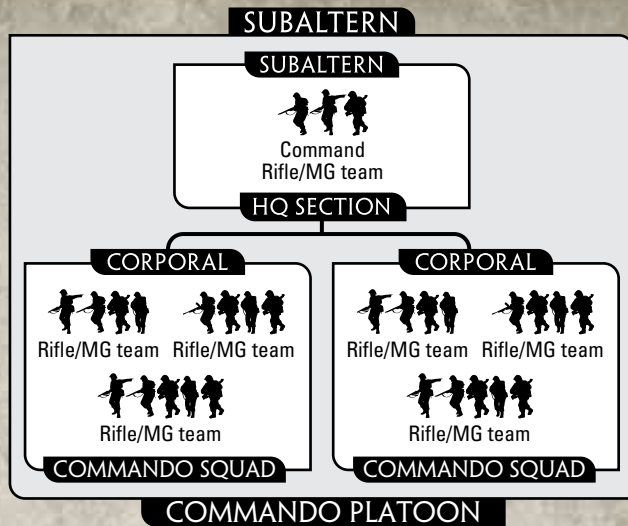
- Replace one Rifle/MG team with a Light Mortar team at no cost.
- Replace one Rifle/MG team with a PIAT team at no cost.
- Upgrade up to two Rifle/MG teams to SMG teams at no cost.

The Army Commandos marched quickly to relieve the paratroopers of 6th Airborne Division. Once across the Orne, the resilient commandos fought tenaciously to hold the left flank of the entire invasion.

*A Commando Platoon is a British Platoon and follows the British special rules on pages 246 to 248 of the rulebook and those below. They are rated **Fearless Veteran**.*

FEARLESS

VETERAN



You may replace up to one Rifle/MG team with a Flame-thrower team at the start of the game before deployment.

COMMANDO SPECIAL RULES

KNOW THE PLAN

Commandos are expected to be independent-minded (if not downright unconventional) sorts and every man is drilled in the plan before an attack. That way if the officers are killed, an NCO, or even a private can take over as needed.

Commando Platoons use the German Mission Tactics special rule (see page 242 of the rulebook).

MIND AND HEART

The men trained at the Commando Basic Training Centre at Achnacarry, Scotland, never forgot their instructors' chant of 'It's all in the mind and the heart' as they scaled impossible cliffs and swam rivers in full kit.

All Commando Infantry and Man-packed Gun teams are Mountaineers.

FAIRBAIRN-SYKES

Under Captains W E Fairbairn and A E Sykes, a pair of tough Shanghai policemen, Commandos were trained in every imaginable method of killing and avoiding being killed in close combat. The Fairbairn-Sykes dagger they designed for the Commandos is still in use today.

Commando Infantry teams hit on a roll of 2+ in assault combat.

NO BRITISH BULLDOG

Commandos are fearless, but they are also raiders. Their job is to get in, strike hard, and get out. Prolonged combats simply delay their mission, so the British Bulldog rule does not apply to Commando platoons.

BRITISH ANTI-TANK PLATOON, ROYAL ARTILLERY

PLATOON

HQ Section with:

2 Anti-tank Sections	105 points
1 Anti-tank Section	55 points

OPTION

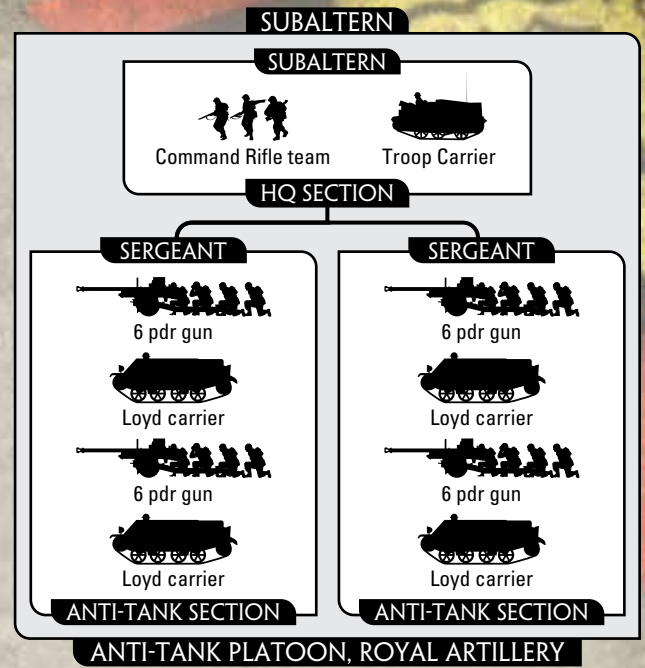
- Replace all 6 pdr guns and Loyd Carriers and Troop Carrier with 17 pdr guns and M5 half-tracks for +35 points per Anti-tank Section.

A British Infantry divisions' anti-tank batteries are mainly equipped with light, manoeuvrable, and easily concealed 6 pdr anti-tank guns.

An Anti-tank Platoon, Royal Artillery is a British Platoon and follows the British special rules on pages 246 to 248 of the rulebook. They are rated

Confident Trained.

CONFIDENT TRAINED



AIRCRAFT

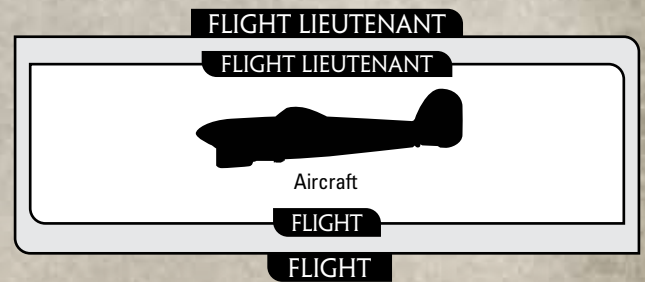
PRIORITY AIR SUPPORT

Typhoon	220 points
---------	------------

LIMITED AIR SUPPORT

Typhoon	170 points
---------	------------

The RAF supported the Belgians whether they were fighting with the British or the Americans. You can always take Aircraft no matter what support options you take in your force.



BELGIAN ARSENAL

TANK TEAMS

Name <i>Weapon</i>	Mobility <i>Range</i>	Front <i>ROF</i>	Armour		Equipment and Notes
			Side <i>Anti-tank</i>	Top <i>Firepower</i>	
TANKS					
Sherman III <i>M3 75mm gun</i>	Standard Tank <i>32"/80cm</i>	6 2	4 <i>10</i>	1 3+	Co-ax MG, Hull MG, Tow hook. <i>Semi-indirect fire, Smoke.</i>
Firefly VC <i>OQF 17 pdr gun</i>	Standard Tank <i>32"/80cm</i>	6 2	4 <i>13</i>	1 3+	Co-ax MG, Tow hook. <i>No HE, Semi-indirect fire.</i>
M4 or M4A1 Sherman <i>M3 75mm gun</i>	Standard Tank <i>32"/80cm</i>	6 2	4 <i>10</i>	1 3+	Co-ax MG, Hull MG, .50 cal AA MG. <i>Smoke, Stabiliser.</i>
M4A1 (76mm) Sherman <i>M1 76mm gun</i>	Standard Tank <i>32"/80cm</i>	7 2	4 <i>12</i>	1 3+	Co-ax MG, Hull MG, .50 cal AA MG, Protected ammo. <i>Stabiliser.</i>
M10 3in GMC <i>M7 3in gun</i>	Standard Tank <i>32"/80cm</i>	4 2	2 <i>12</i>	0 3+	.50 cal AA MG. <i>Slow traverse.</i>

SELF-PROPELLED ANTI-AIRCRAFT GUNS

Polsten 20mm SP <i>Polsten 20mm gun</i>	Wheeled <i>16"/40cm</i>	- 4	- 5	- 4+	<i>Anti-aircraft.</i>
--------------------------------------------	----------------------------	--------	--------	---------	-----------------------

RECONNAISSANCE

Universal Carrier <i>With Boys anti-tank rifle</i>	Half-tracked <i>16"/40cm</i>	0 2	0 4	0 5+	Hull MG. <i>Hull-mounted.</i>
<i>With PLAT anti-tank projector</i>	<i>8"/20cm</i>	<i>1</i>	<i>10</i>	<i>5+</i>	<i>Hull-mounted.</i>
<i>With .5" MG</i>	<i>16"/40cm</i>	<i>3</i>	<i>4</i>	<i>5+</i>	<i>Hull-mounted.</i>
Daimler Dingo	Jeep	1	0	0	AA MG.

ARMoured CARS

Daimler I <i>OQF 2 pdr gun</i>	Wheeled <i>24"/60cm</i>	1 2	0 7	0 4+	Co-ax MG. <i>No HE.</i>
<i>With Littlejohn adaptor</i>	<i>24"/60cm</i>	<i>2</i>	<i>9</i>	<i>5+</i>	
Staghound I <i>M3 37mm gun</i>	Wheeled <i>24"/60cm</i>	3 2	1 7	0 4+	Co-ax MG, Hull MG.
Staghound AA <i>Twin .50 cal gun</i>	Wheeled <i>16"/40cm</i>	3 5	1 4	0 5+	Hull MG. <i>Anti-aircraft.</i>

VEHICLE MACHINE-GUNS

<i>Vehicle MG</i>	<i>16"/40cm</i>	<i>3</i>	<i>2</i>	<i>6</i>	<i>ROF 1 if other weapons fire.</i>
<i>.50 cal Vehicle MG</i>	<i>16"/40cm</i>	<i>3</i>	<i>4</i>	<i>5+</i>	<i>ROF 1 if other weapons fire.</i>

INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
Carbine teams	8"/20cm	1	1	6	Automatic rifles.
Rifle team	16"/40cm	1	2	6	
Rifle/MG team	16"/40cm	2	2	6	
MG team	16"/40cm	3	2	6	ROF 2 when pinned down.
Light Mortar team	16"/40cm	1	1	4+	Smoke, Can fire over friendly teams.
PIAT team	8"/20cm	1	10	5+	Tank Assault 4.
Flame-thrower team	4"/10cm	2	-	6	Flame-thrower.
Staff team	16"/40cm	1	2	6	Moves as a Heavy Gun team.

ADDITIONAL TRAINING AND EQUIPMENT

Teams equipped with Gammon Bombs are rated as Tank Assault 3.

GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
Vickers HMG	Man-packed	24"/60cm	6	2	6	ROF 3 when pinned down or moving.
ML 3" Mk II mortar	Man-packed	24"/60cm	2	2	3+	Minimum range 8"/20cm, Smoke.
Firing bombardments		40"/100cm	-	2	6	Smoke bombardment.
OQF 6 pdr gun	Medium	24"/60cm	3	10	4+	Gun shield.
OQF 17 pdr gun	Immobile	32"/80cm	2	13	3+	Gun shield, No HE.
OQF 25 pdr gun	Heavy	24"/60cm	2	9	3+	Gun shield, Smoke, Turntable.
Firing bombardments		80"/200cm	-	4	5+	Smoke bombardment.

TRANSPORT TEAMS

Vehicle	Mobility	Armour			Equipment and Notes
		Front	Side	Top	
Jeep	Jeep	-	-	-	Optional Passenger-fired .50 cal AA MG.
CMP 15 cwt or 3-ton truck	Wheeled	-	-	-	
Quad or Morris AA tractor	Wheeled	-	-	-	
White scout car	Jeep	1	0	0	
M5 half-track	Half-tracked	1	0	0	
M20 utility	Jeep	1	0	0	Passenger-fired .50 cal AA MG.
Troop, OP, Mortar, or Loyd Carrier	Half-tracked	0	0	0	
MMG Carrier	Half-tracked	0	0	0	HMG Carrier, Passenger-fired hull MG.

AIRCRAFT

Aircraft	Weapon	To Hit	Anti-tank	Firepower	Notes
Typhoon	Cannon	3+	8	5+	
	Rockets	3+	6	3+	

BELGIAN EQUIPMENT RECOGNITION GUIDE

Platoon/Equipment	Original Nationality	Model to Use	Notes
Staghound I	USA/British	BR350	
Staghound AA	USA/British	BR350	
Daimler I	British	BR311	Includes Little John option.
Daimler Dingo	British	BR10	
Motor Company HQ	-	BR721	British uniforms and equipment.
3" Mortar	British	BR725	British uniforms and equipment.
15cwt truck mounting Polsten gun	British	BR181	20mm Polsten is similar to Oerlikon.
Jeep	USA	BR410	
Motor Platoon	-	BR723	British uniforms and equipment.
15 cwt truck	Canadian	BR432	CMP
Troop/Universal Carrier	British	BR210	
Motor Machine-gun Platoon	-	BR724	British uniforms and equipment.
MG Carrier	British	BR212	
6 pdr Gun	British	BR511	2 per pack.
Loyd Carrier	British	BR217	
Engineer Platoon	-	BR766	
Trucks	British	BR450	Bedford QLT 3-ton
Artillery Command	-	BR710	Command, Staff and Observer teams.
25 pdr guns	British	BR574	2 per pack.
OP Carrier	British	BR212	
Quad tractor	British	BR277	