INFANTRY ACES RESULTS SHEET	
	CAMPAIGN TURN: circle one
DATE: AREA: VICTORIOUS SIDE: (circle one) ALLIES	TURN 1 TURN 2 TURN 3 500 POINTS 700 POINTS 900 POINTS
ATTACKER	DEFENDER
NAME: INFANTRY ACE NAME: EXPERIENCE EARNED: SIDE: AXIS ALLIES	NAME: INFANTRY ACE NAME: EXPERIENCE EARNED: SIDE: AXIS ALLIES
INFANTRY ACES	RESULTS SHEET
	CAMPAIGN TURN: circle one
AXIS VICTORIOUS SIDE: (circle one) ALLIES	TURN 1 TURN 2 TURN 3 500 POINTS 700 POINTS 900 POINTS
ATTACKER	DEFENDER
NAME: INFANTRY ACE NAME:	NAME: INFANTRY ACE NAME:
SIDE: AXIS ALLIES	EXPERIENCE EARNED: SIDE: AXIS ALLIES
SIDE: AXIS ALLIES	EXPERIENCE EARNED:
SIDE: AXIS ALLIES INFANTRY ACES	SIDE: AXIS ALLIES
SIDE: AXIS ALLIES	EXPERIENCE EARNED: SIDE: AXIS ALLIES RESULTS SHEET CAMPAIGN TURN:
SIDE: AXIS ALLIES INFANTRY ACES DATE: AREA: VICTORIOUS SIDE: (circle one)	EXPERIENCE EARNED: SIDE: AXIS ALLIES RESULTS SHEET CAMPAIGN TURN: circle one TURN 1 TURN 2 TURN 3
SIDE: AXIS ALLIES INFANTRY ACES DATE: AREA: VICTORIOUS SIDE: (circle one) AXIS ALLIES	SIDE: AXIS ALLIES RESULTS SHEET CAMPAIGN TURN: circle one TURN 1 TURN 2 TURN 3 500 POINTS 700 POINTS 900 POINTS

The rules for playing Infantry Aces can be found in the Flames of War book, Cassino