

Hobby

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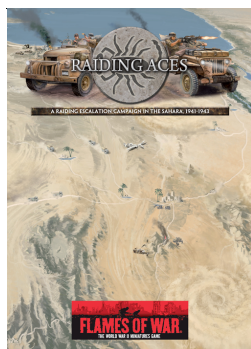
### Purchase these Items

Products mentioned in this Article

- BR758 LRDG / SAS Dismounted Patrols
- FW303 Burning Empires
- FR746 Legionnaire Sapper Platoon
- FR320 Laffly S15TOE (x2)
- IT752 Libyan Fucilieri Platoon

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## Raiding Aces Result Sheets, Command Charts & Key Building Markers

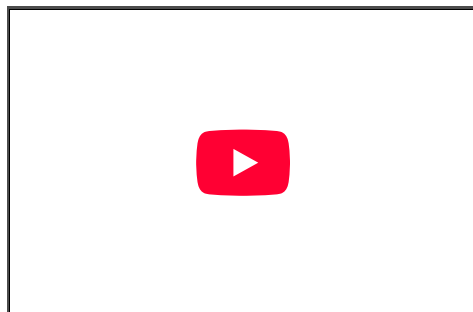
As mentioned in Raiding Aces, we provide printable PDF versions of the Raiding Aces Result sheets and Command Chart for you to download. As a bonus we've also created a PDF version of the Key Building Markers to use during your campaign.

- [Learn more about Raiding Aces here...](#)
- [Learn more about the Raider's Campaign Pack here...](#)
- [Read the Burning Empire Design Notes here..](#)

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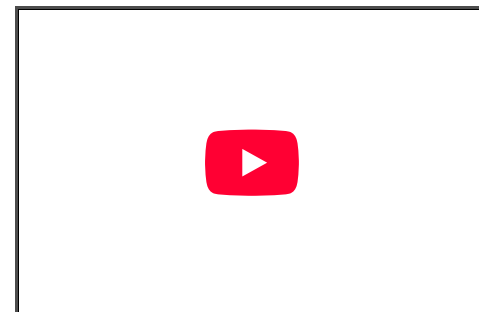
### Raiding

Mike takes a quick look at what you can expect to see in the Raiding lists covered by the new Early War book Burning Empires.



### Raider's Campaign Pack Unboxed

Sean takes a quick look at what you can expect to see in the Raiding Aces Raiders Campaign Pack for use with the Raiding forces from the Early War book Burning Empires.



## Raiding Aces Company Chart

At the beginning of the campaign, each player must choose a raiding force to play during the whole course of the campaign. Build your company just like you would any normal Flames Of War force using the raiding forces found in Burning Empires or PDF Intelligence Briefings. For example you must take a Company HQ and any mandatory platoons listed on your force's company diagram.

The Raiding Aces Company Chart allows you to record your progress during the course of an Raiding Aces campaign. It allows you to track your Raiding Ace skills, experience earned towards your next Raiding Ace skill and your forces over the course of each campaign turn.

**Right:** An example of the Raiding Aces Company Chart.

[Download a PDF version of the Raiding Aces Company Chart here...](#)

RAIDING ACES COMPANY CHART			
YOUR RAIDING ACE			
PLAYER NAME		RAIDING ACE NAME	
EXPERIENCE TRACK • 1 XP Point for playing a game • 1 XP Point if your Ace is not Disabled or has successfully escaped • 2 XP Point if you win the game • 1 XP Point for destroying at least one enemy platoon			
ABILITY	ABILITY	ABILITY	ACE OF ACES
YOUR COMPANY			
COMPANY NAME	MOTIVATION SKILL		
PLATOON NAME	TURF 1	TURF 2	TURF 3
HEADQUARTERS	500 PTS	700 PT	900 PTS
COMBAT PLATOONS			
WEAPONS PLATOONS	M	S	
SUPPORT PLATOONS			
			TOTAL POINTS

**RAIDING ACES RESULTS SHEET**

DATE: _____	CAMPAIGN TURN: _____		
AREA: _____	TURN 1 500 POINTS	TURN 2 700 POINTS	TURN 3 900 POINTS
AXIS VICTORIOUS SIDE: _____	ALLIES OBJECTIVES DEMOLISHED (TURN #): _____		

ATTACKER			DEFENDER		
NAME: _____	INFANTRY ACE NAME: _____	EXPERIENCE EARNED: _____	NAME: _____	INFANTRY ACE NAME: _____	EXPERIENCE EARNED: _____
SIDE: _____	AXIS	ALLIES	SIDE: _____	AXIS	ALLIES

**RAIDING ACES RESULTS SHEET**

DATE: _____	CAMPAIGN TURN: _____		
AREA: _____	TURN 1 500 POINTS	TURN 2 700 POINTS	TURN 3 900 POINTS
AXIS VICTORIOUS SIDE: _____	ALLIES OBJECTIVES DEMOLISHED (TURN #): _____		

ATTACKER			DEFENDER		
NAME: _____	INFANTRY ACE NAME: _____	EXPERIENCE EARNED: _____	NAME: _____	INFANTRY ACE NAME: _____	EXPERIENCE EARNED: _____
SIDE: _____	AXIS	ALLIES	SIDE: _____	AXIS	ALLIES

**RAIDING ACES RESULTS SHEET**

DATE: _____	CAMPAIGN TURN: _____		
AREA: _____	TURN 1 500 POINTS	TURN 2 700 POINTS	TURN 3 900 POINTS
AXIS VICTORIOUS SIDE: _____	ALLIES OBJECTIVES DEMOLISHED (TURN #): _____		

ATTACKER			DEFENDER		
NAME: _____	INFANTRY ACE NAME: _____	EXPERIENCE EARNED: _____	NAME: _____	INFANTRY ACE NAME: _____	EXPERIENCE EARNED: _____
SIDE: _____	AXIS	ALLIES	SIDE: _____	AXIS	ALLIES

## Raiding Aces Result Sheet

Once the campaign has begun, you need to worry about is keeping track of its progress; that's where the Raiding Aces Result Sheet comes in. It allows you to record the opponent you played, outcome of the game, experienced earned towards your next Raiding Aces skill etc.

Using the Raiding Aces Results Sheet in conjunction with the Raiding Aces Campaign Chart; which acts as the master record of the campaign will ensure accurate records are kept during the progress of the campaign.

**Left:** An example of the Raiding Aces Result Sheet.

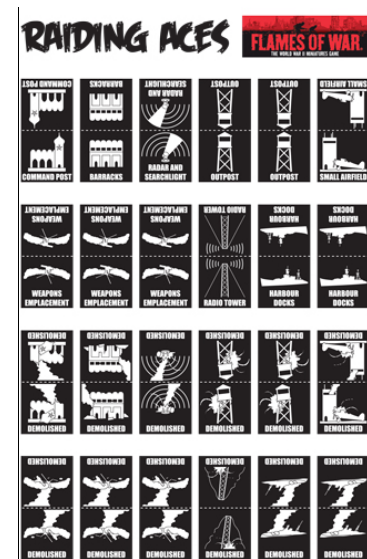
[Download a PDF version of the Raiding Aces Result Sheet here...](#)

## Key Building Markers

The Key Building Markers are used to identify buildings as Key Buildings in the Smash & Grab mission. Feel free to print these out and use them in your game. The first set of markers will identify what sort of Key Building the structure is, and the other set can be used to show that the building has been Demolished by the attackers.

**Right:** An example of the Key Building Markers sheet.

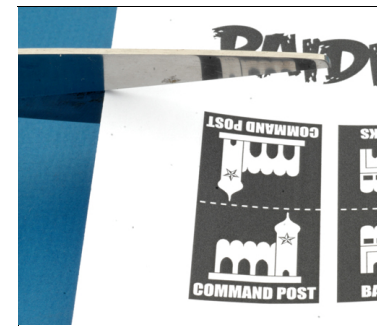
[Download a PDF version of the Key Building Markers Sheet here...](#)



## Using the Key Building Markers Sheet.

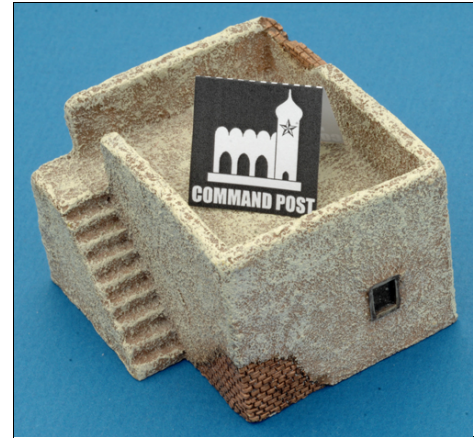
1. Print out the Key Building Markers sheet.

2. Cut out the desired marker.



3. Fold in half.

4. Mark the key building.



Last Updated On **Thursday, December 8, 2011** by Blake at Battlefront

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