

CORRUPTED

ERROR LOG

GENERATED

CODE 00402

A classic of Star League-era technology, with good overland speed, an array of all-energy weapons, and excellent armor protection, the Black Knight was often found as a command unit in combat formations. FW193-33D was originally assigned to the Free Worlds League's elite and ultra-honorable Knights of the Inner Sphere. Founded upon chivalric ideals that are today one of the cornerstones of The Republic's own Knights, these League units endeavored to bring honor and civility back to the Inner Sphere by example. Unfortunately, during the Blakist Jihad, the Knigh were attacked by a chemical nerve agent that left all of their number dead or crippled, rendering their mighty unit inert with a single, brutal strike. In the aftermath of the Jihad, most of the equipment from the fallen Knights was gifted to The Republic, encouraging Devlin Stone to "breathe life into the Knights again." It seems only fitting that one such 'Mech should find its way into the hands of a Knight whose sense of honor would bring pride to the fallen Knights of the fractured Free Worlds League. In honor of the original Knights' commanding officer, Paul Masters, Yuri Mashnovska has named his Black Knight "Sir Masters."

Serial Number: FW193-33D Mass: 75 tons Chassis: Technicron 2D Power Plant: Vlar 300XL Cruising Speed: 43 kph Maximum Speed: 64 kph

