

Wolf, Kyle

FILING NOTES:

FIELD RESEARCH  
S267, S101  
08/01/3132

THOUGHT CONTROL  
C201, C252  
CERTIFIED

IMAGE ACQUISITION  
G374, G189, G237  
08/19/3132

CORRECTION ENFORCEMENT  
L200, L041  
APPROVED


FILING  
D327 09/09/3132

Record No  
FE-117-PE

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CLASSIFIED  
EYES ONLY  
CLASSIFIED

05P  
CLASSIFIED



NAME: KYLE WOLF

Record No  
FE-117-01

FACTION: Steel Wolves

DOB: 11/14/3102

REGIMENT: Crusaders

HAIR: Blond

MECH: AgroMech Mk II


EYES: Gray

Kyle Wolf is a freeborn Wolf Clan warrior who recently had the bad taste to live beyond thirty years of age. As a result, he is doubly shamed in the eyes of his society, which traditionally values younger warriors, particularly those birthed in the iron wombs. Sheer determination and battle prowess, however, has not only allowed Kyle to obtain and hold on to his enviable position as a MechWarrior, but has even driven him into the ranks of the veteran Crusaders Cluster, as a member of a recon Star.

Unfortunately, since obtaining this position, many of his more opportunistic comrades have come to consider the aging

MECH: AGROMECH MK II

Record No  
FE-117-02



Serial Number: IMC-02068/1

Mass: 30 tons

Chassis: IM Medium Deluxe

Power Plant: GM 120  
Classic ICE

Cruising Speed: 43.2 kph

Maximum Speed: 64.8 kph

Jump Jets: None

Armor: LaborHeavy/1

Armament:

1 DiNapoli ST4 Heavy-Duty Thresher

1 Class IV Heavy-Duty Utility Claw

“freebirth” something of a pariah, undeserving of his post and taking up valuable advancement potential. In order to prove himself worthy, Kyle finds himself engaged in Trial after Trial against those among his fellow Wolves who seek to unseat him, and to date he has bested them all. However, the physical toll of so many personal challenges has begun to show in his battlefield performance, and his assignment to an unconverted AgroMech – rather than a proper BattleMech – may be a sign that this warrior’s career with the Steel Wolves is nearing its end.

Record No  
FE-117-01

Commentary

Record No  
FE-117-02

The AgroMech Mk II is a lighter variation of the basic AgroMech, designed for work on more rugged worlds where its advanced, fully articulated claw hoist is ideal for everything from removing large boulders to moving damaged vehicles or structures as needed to clear land for food production. Though not intended for combat, the Mk II’s industrial armor and reinforced utility equipment make for decent protection and enough offensive capability to cause serious harm to an unwary opponent. Necessity has forced the Steel Wolves to field such machines despite the traditional Clan bias against them for their low technology and dependence on melee attacks, and these ‘Mechs now appear in all regiments of the Clan’s Touman.

Serial number IMC-02068/1, nicknamed “Vindicator,” is assigned to Kyle Wolf, whose usually overcautious tactics give way to a berserker fury at point-blank range. Since such ‘Mechs rank quite low on the repair priority list, this machine still bears many scars from past campaigns.