

# WARSCROLL

## GOBBO'S SURPRISE



The Red Gobbo has surprises for all, even in the Mortal Realms. Amongst grotkind, he has a reputation to maintain – one for truly explosive generosity, as any who approach him unduly are quick to find out...

MISSILE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Candy Cane Grenades	8"	2D6	4+	3+	-1	1
MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Point-blank Candy Cane Grenades	1"	2D6	3+	3+	-1	1

*Da Red Gobbo of Gobbo's Surprise is armed with Candy Cane Grenades and Point-blank Candy Cane Grenades.*

**'Seasons Greetinz, Ya Gitz!':**  
*Da Red Gobbo is a generous sort, and any who approach him are in for a festive 'surprise'...*

Once per battle, at the start of the combat phase, you can say that Da Red Gobbo will rig his festive gifts to blow. If you do so, roll a dice for each enemy unit within 6" of this unit. On a 2+, that unit suffers a number of mortal wounds equal to the number of enemy models within 6" of this unit.

**Sweet Toof Barrage:** *No one likes the feeling of candy cane stuck in their teeth – especially when accompanied by a deadly explosion.*

If the unmodified hit roll for a shooting attack made by this unit is 6, subtract 1" from the target unit's Move characteristic until the start of your next hero phase. This ability cannot reduce the target unit's Move characteristic below half.

**KEYWORDS** DESTRUCTION, GLOOMSPITE GITZ, GROT, MOONCLAN, HERO, GOBBO'S SURPRISE

