



GABRIEL ANGELOS

CHAPTER MASTER OF THE BLOOD RAVENS

NAME	M	WS	BS	S	T	W	A	Ld	Sv	
Gabriel Angelos	6"	2+	3+	4	4	6	4	9	2+	
Gabriel Angelos is a single model equipped with God-Splitter, frag grenades and krak grenades. Only one of this model may be included in your army.										
WEAPON	RANGE	TYPE		S	AP	D	ABILITIES			
God-splitter	When attacking with this weapon, choose one of the profiles below:									
- Standard	Melee	Melee		x2	-3	3	When attacking with this weapon, you must subtract 1 from the hit roll. If a 6 is rolled when rolling to wound, it causes an additional mortal wound in addition to its normal damage.			
- Arcing Swing	Melee	Melee		+2	-1	1	When attacking with this weapon, make 1 hit roll for every enemy model within 1" of the bearer instead of a number of hit rolls equal to the bearer's Attacks characteristic.			
Frag grenade	6"	Grenade D6		3	0	1	–			
Krak grenade	6"	Grenade 1		6	-1	D3	–			
WARGEAR OPTIONS	• None.									
ABILITIES	And They Shall Know No Fear: See <i>Codex: Space Marines</i>, page 131. Iron Halo: Gabriel Angelos has a 4+ invulnerable save. Chapter Master: You can re-roll failed hit rolls for friendly BLOOD RAVENS units within 6" of Gabriel Angelos. Retribution: If an enemy model inflicts an attack that removes the last wound from Gabriel Angelos, causing him to be removed as a casualty during the Fight phase, that enemy model immediately suffers D3 mortal wounds. Teleport Strike: During deployment, you can set up this model in a teleportarium chamber instead of placing it on the battlefield. At the end of any of your Movement phases, this model can teleport into battle – set it up anywhere on the battlefield that is more than 9" away from any enemy models.									
FACTION KEYWORDS	IMPERIUM, ADEPTUS ASTARTES, BLOOD RAVENS									
KEYWORDS	CHARACTER, INFANTRY, TERMINATOR, CHAPTER MASTER, GABRIEL ANGELOS									

UNIT POINTS COST		
MODEL	MODELS PER UNIT	POINTS PER MODEL (Includes weapons)
Gabriel Angelos	1	185

MELEE WEAPONS POINTS COST	
WEAPON	POINTS PER WEAPON
God-splitter	0

OTHER ITEMS POINTS COSTS	
WEAPON	POINTS PER WEAPON
Frag grenade	0
Krak grenade	0